MINOLTA

The essentials of imaging

DiMAGE Scan

E **SOFTWARE MANUAL**

Thank you for purchasing this Minolta product. Please take the time to read through this instruction manual so you can enjoy all the features of your new scanner.

This manual contains information regarding products introduced before September, 2002. To obtain information for products released after this date, contact a Minolta service facility listed on the back cover of this manual.

Check the packing list in the scanner hardware manual before using this product. This product is designed to work with accessories manufactured and distributed by Minolta. Using accessories or equipment not endorsed by Minolta may result in unsatisfactory performance or damage to the product and its accessories.

This instruction manual does not provide instruction in the basic operation of the personal computers, or the basic operation of Windows or Macintosh operating systems; refer to the manuals supplied with the computer.

The examples in this manual use Windows software. The appearance of the screens may differ from the examples when using Macintosh or other Windows operating systems. The screens can also vary with the scanner model.

Every precaution has been taken to ensure the accuracy of this material. Specifications in this manual are based on the latest information available at the time of printing and are subject to change without notice. Minolta is not responsible for any loss or damage caused by the use of this software.

This instruction manual may not be copied either in part or in its entirety without the prior permission of Minolta.

⚠ Before installing the DiMAGE Scan Utility

RAM-stationed programs such as anti-virus or installation-monitoring software may cause the installer to fail. Remove or disable these programs before installing the DiMAGE Scan Utility. Reinstall or enable the software when the installation is complete.

The scanner instruction manual contains the system requirements for the purchased scanner unit; do NOT connect the scanner to a computer before installing the DiMAGE Scan Utility software.

Microsoft, Windows, Windows 98, Windows Me, Windows 2000 Professional, and Windows NT are registered trademarks of the Microsoft Corporation. Macintosh, Apple, and Power Macintosh are registered trademarks of Apple Computer, Inc. Adobe and Photoshop are registered trademarks of Adobe Systems Incorporated. Digital ICE³, Digital ICE, Digital ROC, and Digital GEM are trademarks of registered trademarks and technologies of Applied Science Fiction,Inc in U. S. A. Other corporate and product names are the trademarks and registered trademarks of their respective companies.

TABLE OF CONTENTS

This manual contains information on the DiMAGE Scan Utility software. See the supplied hardware manual for information on connecting the scanner to a computer and loading the film holders. The scanner notes section of that manual provides additional information on software operation for your particular model scanner.

Windows

In the example below, the hard disk is drive C, and the CD-ROM drive is drive D. The letters designating the drives will vary between computers.

Turn on the computer to start up the Windows operating system.

Insert the DiMAGE Scan Utility CD-ROM into the CD-ROM drive. The DiMAGE Scan Utility setup screen will open.

Click the "Starting up the DiMAGE Scan installer" button. The program decompression screen will briefly appear. The Install Shield Wizard will start automatically.

If the Install Shield Wizard does not start up automatically, execute the following procedure:

1. Initiate the run routine on the start menu.
2. Click the browse button in the run dialog box.
3. Select the CD-ROM drive from the look-in box in the browse window.
4. Open the driver folder.
5. Open the English folder.
6. Click on the Setup.exe file. It will be displayed with its location in the run dialog box:
   D:\Driver\English\Setup.exe. Click OK.

The opening screen of the Install Shield Wizard will appear. Click the next button to continue.

Click the yes button to accept the agreement and continue. Read the entire agreement carefully before continuing. If you do not agree to the terms of the license agreement, click the no button to exit the setup program.
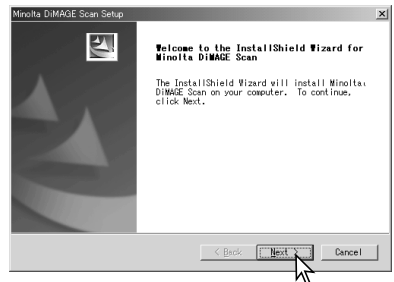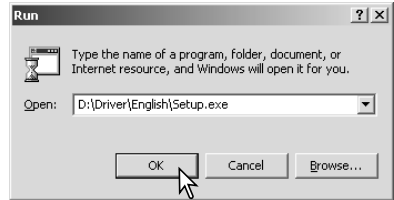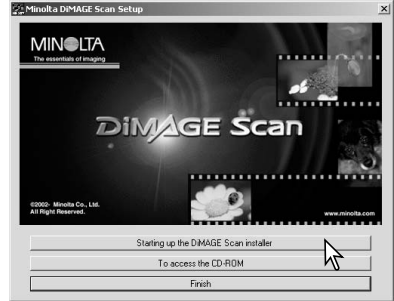
To install the software in the default folder (C:\Program Files\DiMAGEScan), click Next.

To install the software in another folder, click the browse button to display the folder selection window. Specify the directory in which to install the software, then click OK.

Select the components to be installed, then click the next button. Normally, the TWAIN-data-source should be installed. The descriptions in this manual assume the utility was installed with the TWAIN-data-source.

The name of the default program folder is displayed. To install the software icons in this folder, click Next.

To install the software icons to another existing folder, select one of the folders listed in the existing-folders box below. Click the next button to begin installation.

The Install Shield Wizard will indicate that installation was successful. Select the restart-computer option and then click Finish. When the computer restarts, the scanner driver software will be ready to use.

The scanner software can be launched directly from most image-processing applications. When the scanner utility software is installed in a computer with a Windows operating system, a TWAIN driver is installed with it. Although the TWAIN driver cannot be seen, it allows the utility to be launched from an image-processing application as well as allowing the computer and scanner to communicate.

7
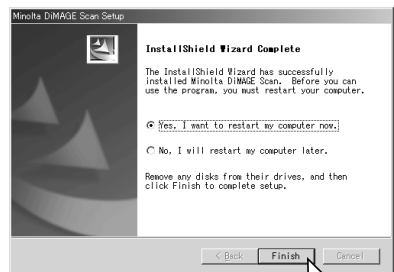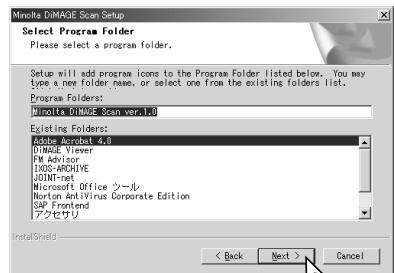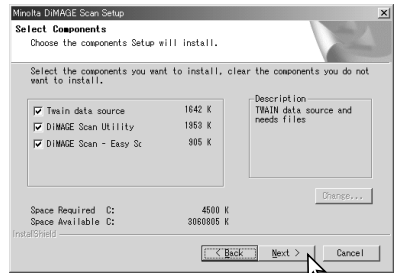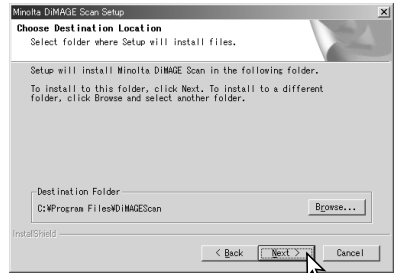
Macintosh

Turn on the computer to start the Mac OS. Insert the DiMAGE Scan Utility CD-ROM into the CD-ROM drive. The Dimage Scan Utility CD-ROM icon will appear on the desktop.

Double-click on the DiMAGE Scan Utility icon.

Open the driver folder to view the language folders.
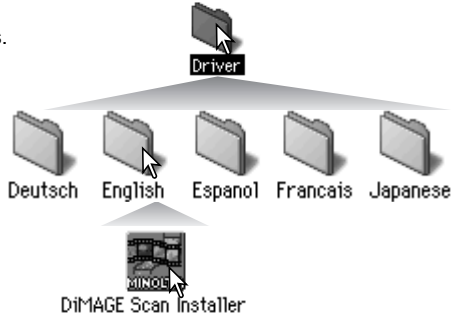
Open the appropriate language folder.

Double click on the DiMAGE Scan installer; the installer's start-up screen will open.

Click the continue button on the installer screen to begin the installation routine.
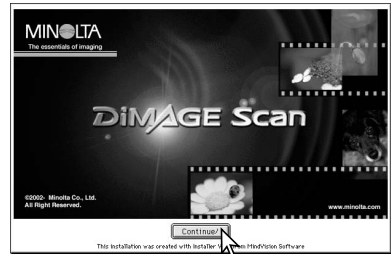
The end-user license agreement will appear. If you accept the terms of the agreement, click the accept button to continue the installation routine. If you do not agree to the conditions stated in the end-user license agreement, click the decline button and the software will not be installed.
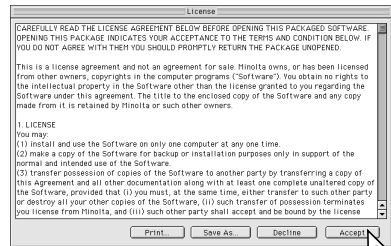
At the bottom left of the installer screen, specify the location in which the software will be installed. To change the designated location, use the install-location menu; this menu can be used to select an existing location or create a new folder.

8
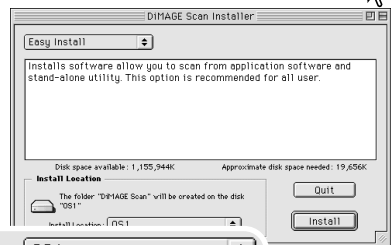
Select the installation method from the pop-up menu at the top left of the installer screen. The easy-install option will install the required software. If only specific programs need to be installed, select the custom-install option; click the check box of the files to be installed. Click on the install button to begin installation.
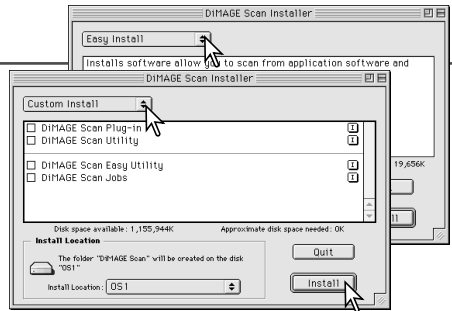
Any software that is running must be closed before the DiMAGE Scan Utility can be installed. Click the continue button to shut down any active applications and continue the installation routine. The cancel option will end the installation routine.

No other applications can be running during this installation. Click Continue to automatically quit all other running applications. Click Cancel to leave your disks untouched.

Cancel   Continue
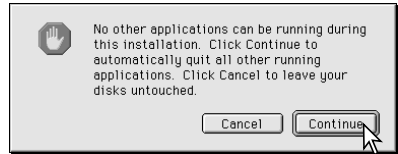
A screen confirming the successful installation of the software will appear. Click the restart button to exit the installation program and restart the computer. The quit button exits the installer without restarting the computer. To make additional installations, click Continue.

Installation was successful. You have installed software which suggests you restart your computer. If you are finished, click Restart, or click Quit to leave the Installer. If you wish to perform additional installations, click Continue.

Continue   Quit   Restart

After the computer restarts, confirm the DiMAGE Scan Utility folder is installed in the designated folder. If the easy-install option was chosen, the DiMAGE Scan Utility folder will contain the following items: DiMAGE Scan Easy, DiMAGE Scan Utility, DiMAGE Scan Plug-in, and Read Me.
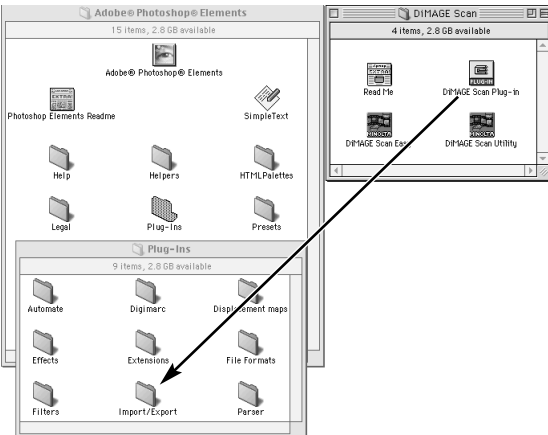
When the utility software is installed, a plug-in file is placed in the DiMAGE Scan folder. By simply dragging and dropping the plug-in file into an application's import folder, the DiMAGE Scan Utility can be launched from that application.

For Mac OS X only
When launching the DiMAGE Scan Utility through Photoshop® 7.0 using the import option on the file menu, the utility window may be hidden under the Photoshop® pallets. Hide the pallets before lauching the utility.

9

EASY SCAN UTILITY

The DiMAGE Scan Easy Scan Utility is a simple, automatic scanning application for trouble-free scans. The utility works as a stand-alone program, and cannot be launched through another application. This software is not available with all scanner models, see the scanner notes section in the scanner instruction manual.

The following settings are automatically made when using the Easy Scan Utility:
• Autofocusing with each 35mm frame, or with the first APS frame only.
• Index scan priority: speed setting (p. 29).
• Automatic shutdown of the utility at the end of the scan.
• Color depth: 8 bit.
• No multi-sample scanning.
• Automatic cropping to inside edge (p. 19).
• When Digital ROC is active, color matching is turned off.
• sRGB output color space when color matching is on. (p. 60)
• Auto exposure with all films except black and white slides.

Launching the Easy Scan Utility

Do not launch the utility with a film holder in the scanner. If the scanner model has a manual front door, the door must be closed.

Windows
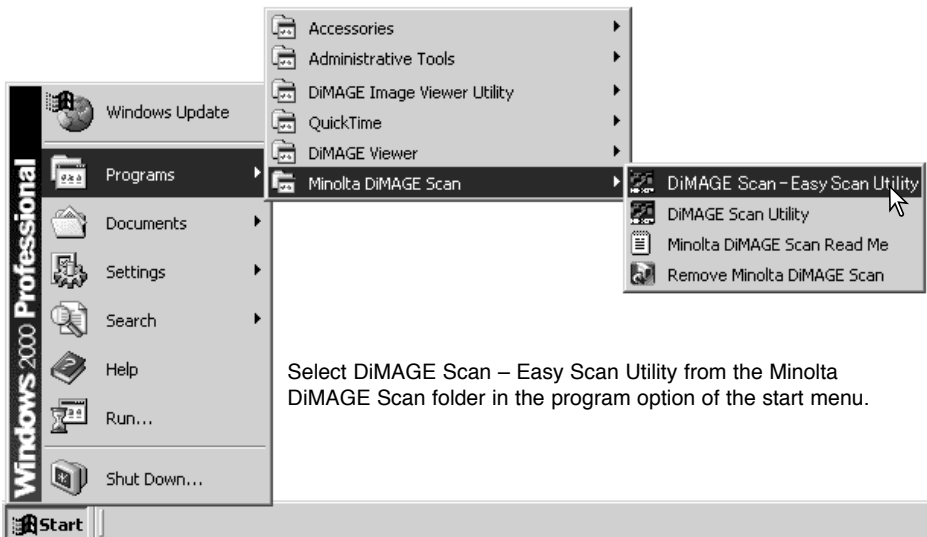
Select DiMAGE Scan – Easy Scan Utility from the Minolta DiMAGE Scan folder in the program option of the start menu.

Macintosh

Open the DiMAGE Scan folder, and double click the DiMAGE Scan Easy icon.

Using the Easy Scan Utility

When the East Scan Utility has launched, the easy scan wizard opens. Simply follow the instructions on the wizard to scan images.

Select the film format and film type to be scanned on the drop-down menus. Click the next button.

The film formats that can be chosen vary between scanner model. The following types of film can be selected: color negative, color positive, B&W negative, B&W positive. Film for slides is a positive film. Film for prints is a negative film.
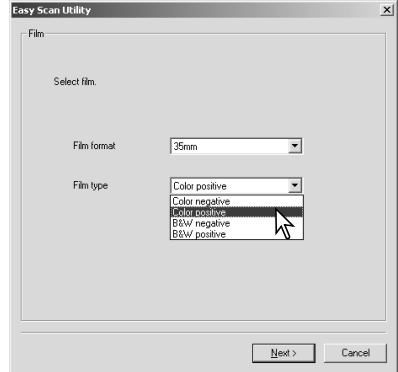
Load the appropriate film holder and insert it into the scanner. Refer to the scanner hardware manual on how to load and insert a film holder as well as film handling and care. If a holder is not inserted when an index scan or the final scan is made, a warning will be displayed requesting the holder be set properly.

Select the appropriate radio button depending on if a index scan is required. An index scan displays a thumbnail image of all the images in the holder. This is especially useful when a selection needs to be made between similar negatives on one strip of film. Click the next button to start the index scan or continue the scanner setup.

11
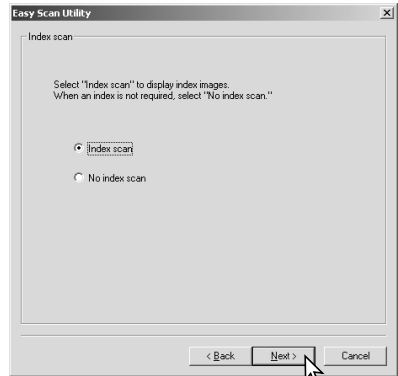
EASY SCAN UTILITY

The images to be scanned are selected on this screen. Single or multiple images can be chosen.

Click the thumbnail(s) of the image(s) to be scanned; the boarder darkens to indicate selection. Click Next to continue.

To select multiple images, press and hold the control key (Windows) or command key (Macintosh) and then click on each image to be scanned. To deselect an image, click on the thumbnail a second time while holding the control key (Windows) or command key (Macintosh). To select consecutive images, press and hold the shift key and then click on the first and last image of the series. Press the control key (Windows) or command key (Macintosh) and A key at the same time to select all frames.

If an index scan was not chosen on the previous screen, a gray box will be displayed in each frame. To choose the image, click on the box with the frame number that corresponds to the frame number on the film holder.

If all the frames are displayed upside-down, click the rotate-all-frames-180-degrees check box.
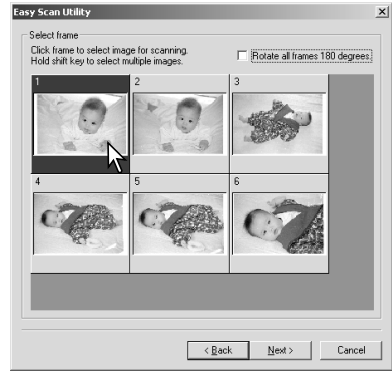
The Easy Scan Utility optimizes scan settings based on the final use of the scanned image.
Click the radio box which best describes the final use of the scanned image(s). Only one choice can be made. If an image has multiple uses, repeat the easy scan procedure for each use of the image. Click Next to continue.
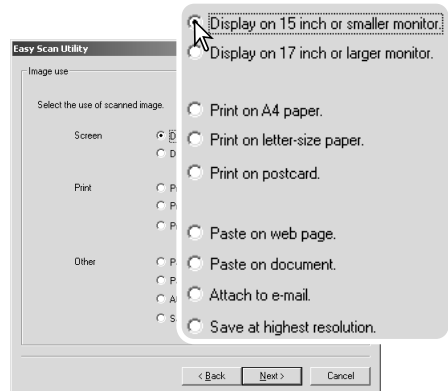
The scanned image can be enhanced with Digital ICE[3] image processing. These tools cannot be used with traditional silver-halide black and white film.

Click the buttons to choose the image processing to be applied to the scanned images. Scanning time increases with the number of image-processing tools used. Click Next to continue.

Digital ICE (p. 27) reduces the effect of dust, flaws, scratches, and fingerprints on the film surface. This cannot be used with Kodachrome film. Digital ROC (p. 43) restores the color of faded film. Digital GEM (p. 44) reduces the effect of film grain.
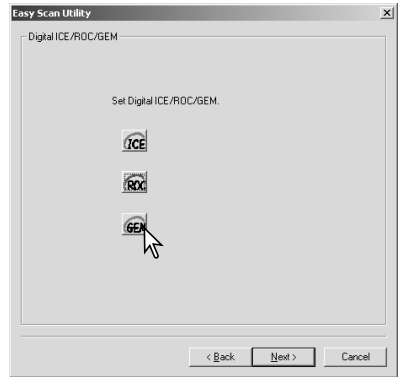
Check the scanner settings on the confirmation screen. If all the settings are correct, click Start to begin the final scan. To change any setting, click the back button until the appropriate screen appears.
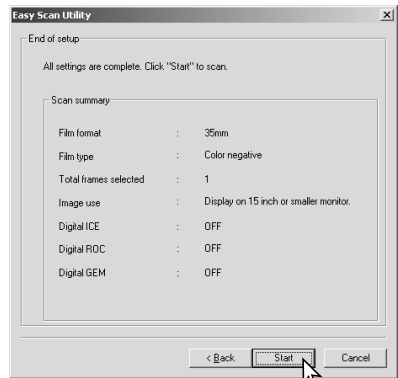
On the save-as screen, specify the file name, file format, and destination of the image data. Click Save.

When more than one image is scanned, each image is saved with the selected file name plus a two-digit serial number. When scanning is complete, the Easy Scan Utility closes automatically.

13
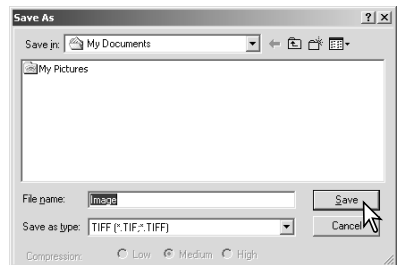
Launching the DiMAGE Scan Utility

Do not launch the utility with a film holder in the scanner. If the scanner model has a manual front door, the door must be closed. The utility can also be launched from an image-processing application. See the Windows and Macintosh installation section.

Windows
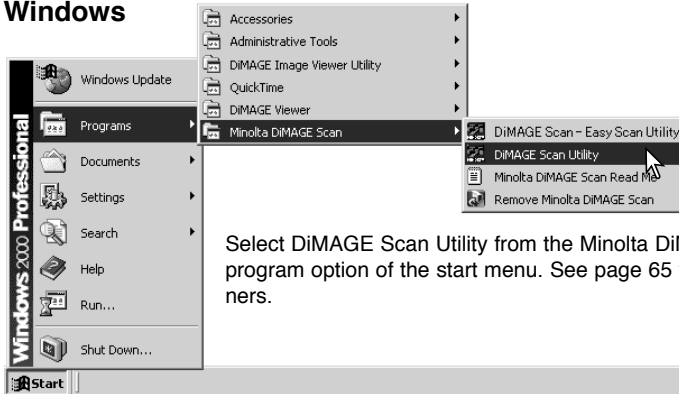
Select DiMAGE Scan Utility from the Minolta DiMAGE Scan folder in the program option of the start menu. See page 65 when using multiple scanners.

Macintosh

Open the DiMAGE Scan folder, and double click the DiMAGE Scan Utility icon. See page 65 when using multiple scanners.

Scanning basics

Please read this section in its entirety before moving on to the other sections. Before any scan is made, the film holder must be loaded and inserted into the scanner. Refer to the scanner hardware manual for instruction on how to load and insert a film holder as well as film handling tips.

Three types of scans can be made singularly or in combination depending on the workflow and degree of processing:

Index scan: to display thumbnails of each image in the 35mm or APS film holder. An index scan is useful when scanning multiple frames on one film strip or for selecting a specific frame among similar images.

Prescan: to display a preview of a specific image. A prescan allows an image to be cropped or corrected using the DiMAGE Scan's image-processing tools.

Scan: to save and export an image. Image size, resolution, and file format are specified with this scan.

Scanner setup

Before making a scan, the film format and type must be specified. Refer to the film format and type settings section of the hardware manual for more information.

Film format and type are selected from the drop-down menus in the top left corner of the main window. If the holder and selected film format do not match, a warning will be displayed and the scan will not be made.

Some model scanners use both glass and glassless film holders, see the scanner notes section in the hardware manual. This must be set with the holder type drop-down list.

Main window and index scan tab
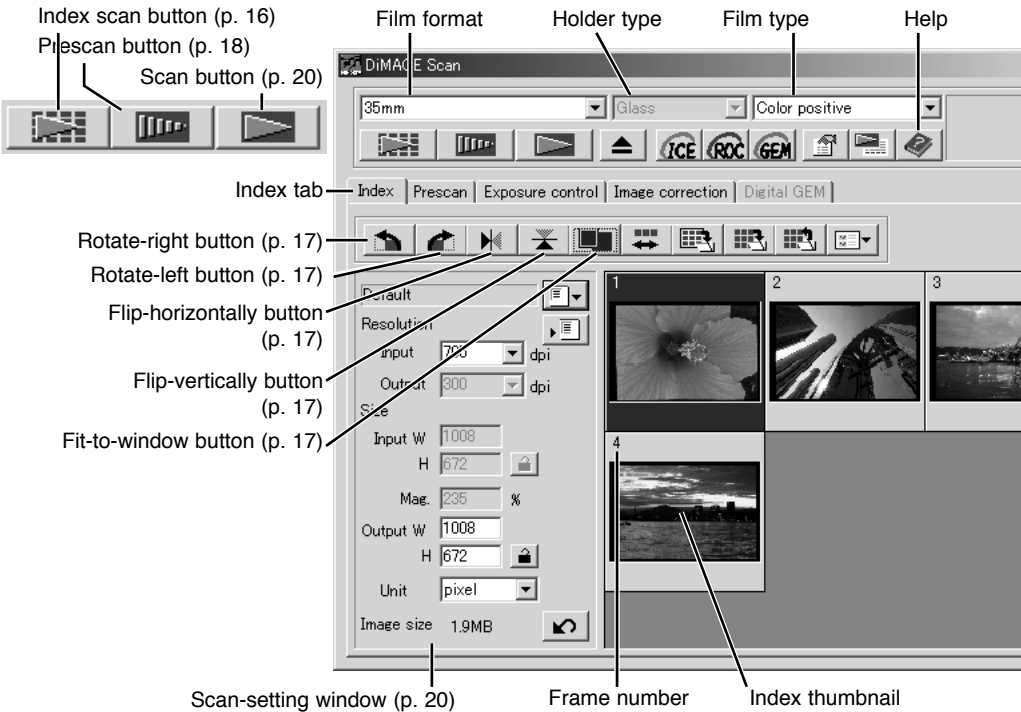
Index scan button (p. 16)
Prescan button (p. 18)
Scan button (p. 20)

Film format　　Holder type　　Film type　　Help

Index tab

Rotate-right button (p. 17)
Rotate-left button (p. 17)
Flip-horizontally button (p. 17)
Flip-vertically button (p. 17)
Fit-to-window button (p. 17)

Scan-setting window (p. 20)　　Frame number　　Index thumbnail

The utility window can be resized by clicking and dragging the bottom right corner. If the fit-to-window function is active, the displayed thumbnails will automatically adjust to fit the display area.

15

Making an index scan

Index scans can be made of 35mm or APS film. An index scan cannot be made with single-frame medium format film holders. The type of film holder available vary with scanner model.

With a loaded film holder in the scanner, click the index-scan button in the main window to start the scan. All the frames in the film holder will be scanned. The frame number of the index scan corresponds to the frame number in the film holder. Images can be prescanned or scanned without making an index scan.

To cancel the index scan, click the cancel button in the small dialog box that appears during the scan, or press the escape key (Windows), or press the command key and period (.) at the same time (Macintosh).
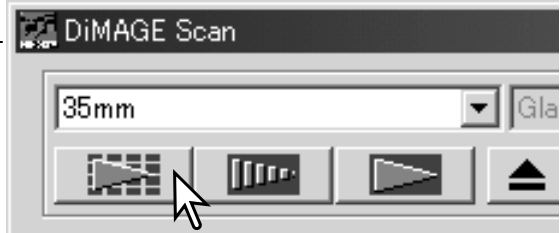
Index thumbnails will remain in the display until another index scan is made or the film format and type are changed. To initialize the index display and remove the current thumbnails press the control key (Windows) or command key (Macintosh) together with the shift and R keys.

Selecting index thumbnails

The thumbnail display allows the selection of single or multiple images for prescanning or scanning. Selected images can also be affected by the scanner software functions such as the rotate buttons.

Simply click on a thumbnail to select it; the border will darken to indicate selection.

To select multiple images, press and hold the control key (Windows) or command key (Macintosh) and then click on each image to be scanned; the selected frames will have a dark border. To deselect an image, click on the thumbnail a second time while holding the control key (Windows) or command key (Macintosh). To select consecutive images, press and hold the shift key and then click on the first and last images of the series. Press the control key (Windows) or command key (Macintosh) and A key at the same time to select all frames.
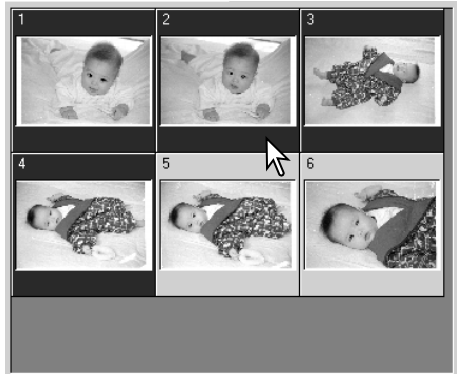
Flip and rotate images

The orientation of the index thumbnails and prescan images can be changed with the flip and rotate buttons on the tool bar.

Rotate – the rotate-right button rotates the thumbnail 90° clockwise and the rotate-left button rotates the image 90° counterclockwise each time the buttons are clicked.
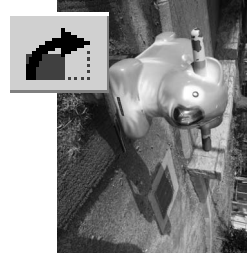
Original image

Flip – when an image is flipped, it will create a mirror image.

Fit-to-window button

Normally, index thumbnails and prescan images are displayed based on their size and resolution. When the number of thumbnails or the size of the prescan is too large or small for the display area, clicking the fit-to-window button will automatically resize the images to fit the display area. Clicking the button again displays the images at their original size. The prescan grab and zoom tools cannot be used with the fit-to-window function.

Main window and prescan tab

Film format

Index scan button (p. 16)

Prescan button

Scan button (p. 20)

Eject button

Holder type

Film type   Help

This display indicates the frame number of the displayed image and the number of images in the holder. Click the arrows to load the previous or next image.

CHP button (for APS film) (p. 19)

Auto-cropping button (p. 19)

Prescan display area

Grab button (p. 19)

Magnifying button (p. 19)

Fit-to-window button (p. 17)

Flip-vertically button (p. 17)

Flip-horizontally button (p. 17)

Scan-setting window (p. 20)

Rotate-left button (p. 17)

Rotate-right button (p. 17)

Making a prescan

When using an index scan, select the index frame to be prescanned. Click the prescan button in the main window. Double clicking on the index frame will also activate the prescan even if no thumbnail is displayed in the frame; the prescan window will be displayed automatically.

When using a single-frame medium-format film holder, click the prescan button in the main window.

18
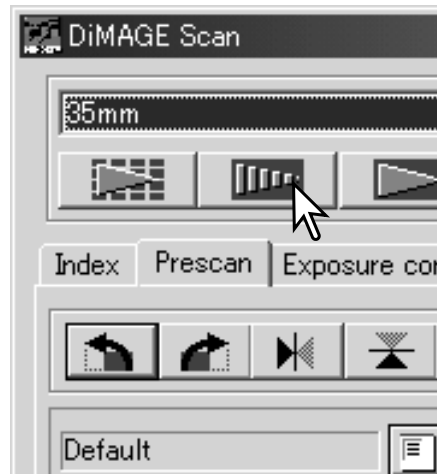
Grab tool

When an image is larger than the display area, the grab tool can be used to scroll the image. Click the grab button on the tool bar. Click and drag on the image to scroll. This tool cannot be used with the fit-to-window function (p. 17).
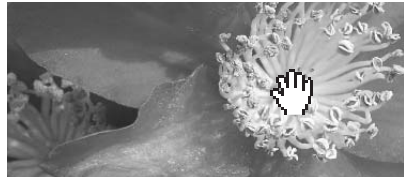
Magnifying tool

The display image can be enlarged or reduced. Click the magnifying button on the tool bar. Click on the image to enlarge. To reduce, hold down the shift (Windows) or option key (Macintosh) and click on the image. When the image has reached the magnification limit, the plus or minus sign in the magnifying icon will disappear. This tool cannot be used with the fit-to-window function (p. 17).

Enlarge   Reduce

Auto cropping

Auto cropping eliminates the blank space around the image area. Pressing the auto-cropping button cycles through its three positions: crop to outside edge, crop to inside edge, and entire window. The cropping frame is indicated by a marquee (dotted line). The cropping area can also be adjusted manually (p. 36).

Clicking the auto-cropping button once will bring the cropping frame to the outside edge of the image area. Clicking the auto-cropping button a second time will bring the cropping frame to the inside edge of the image area. Clicking the auto-cropping button a third time will return the cropping frame to its original position. When using the image-correction tools, only the cropped area is displayed.
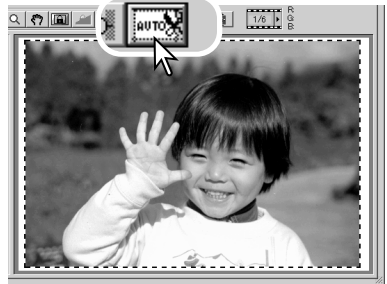
CHP button (APS film)

Scanner models that accept optional APS adapters can use the CHP button to crop an image to one of the APS formats. Clicking the CHP button cycles the cropping frame through the C, H, and P APS framing formats. The cropping area can be moved by placing the mouse pointer within the marquee (dotted line) and then clicking and dragging. The cropping area can also be adjusted manually (p. 36). When using the image-correction tools, only the cropped area is displayed.
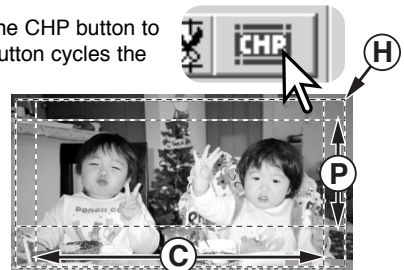
Making the final scan

Before making the final scan, the input and output parameters must be specified. While it's possible to input the scan settings yourself, DiMAGE Scan Utility gives you an easier choice – the Job function. This function automatically loads the scan settings based on the final use of the image. The scan-setting dialog box is located on the left of both the index scan and prescan windows.

The Standard Scan Utility contains over 100 preinstalled Job files to cover a wide range of image use. To create your own Job files or to input the scan settings manually, see page 38. For a list of Job parameters, see the Job file lists section in the scanner hardware manual.

Job name
Load Job button

Input and output-resolution

Input-size and magnification

Output-size

Unit of dimensions

Reset button

Image-size display
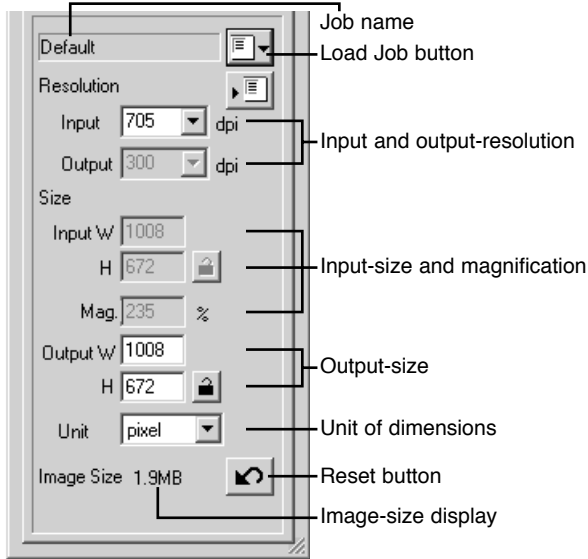
Click the load Job button. The Job-selection dialog box will open.

Select a Job category from the drop-down list. The Job categories will vary between scanner models.
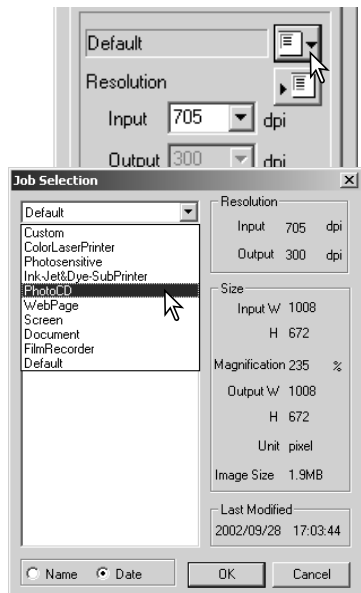
Click a Job file name to select it. The Job names can be sorted chronologically or alphabetically by clicking the name or date radio buttons at the bottom of the dialog box.

The scan settings of the selected Job file are displayed on the right side of the window. The Job settings vary with the film format. Click the OK button to apply the Job settings.

When the Job file is loaded, a cropping frame will appear on the image. The frame is proportional to the output use specified with the Job. The frame can be resized, but the proportions will remain the same; the input and output values are automatically adjusted to match the change to the cropping frame.
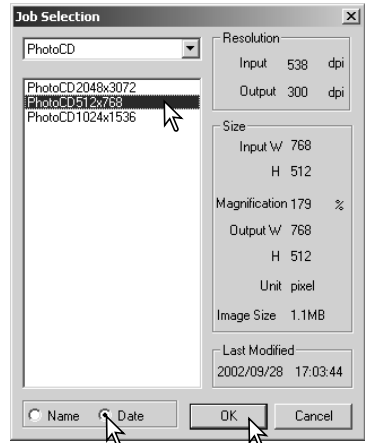
Click the scan button in the main window to start the final scan. If the DiMAGE Scan Utility was opened in an image-processing application, the scanned image will be opened in that application. If the utility is used by itself, the save as dialog box will open.
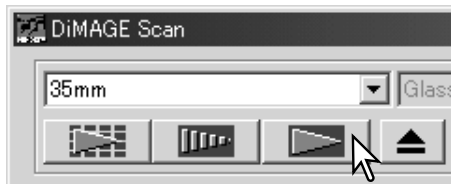
On the save-as dialog box, enter the file name, and select the file destination and file format for the image data. If multiple images are scanned, a serial number will be added to the file name automatically. When saving JPEG files, the compression ratio can be specified. Click the save button to complete the final scan.
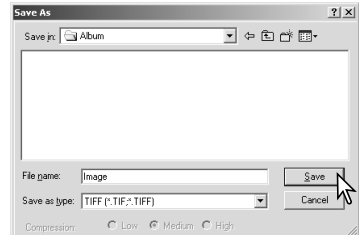
File types

JPEG - the image file can be compressed to reduce the file size. The compression ratio can be selected when saving. The higher the compression ratio, the smaller the file size, and the more deterioration to the image quality.
TIFF - this high-resolution bitmap can be opened on any computer platform. The color depth of this format can be selected in the preference dialog box (p. 28).
BMP - the bitmap file type is used in Windows. This file type can be opened in the paint software installed in the Windows operating system.
PICT - this image file type is used in Macintosh. This file can be opened in the Simple Text application installed with Macintosh operating systems.

Main window and image-correction tab

The image-correction tab displays the utility's image-processing tools. Adjustments to color, contrast, brightness, and saturation can be made as well as retouching physical imperfections in the film such as dust and scratches. This section contains details on the basic image-processing tools. For descriptions of the advanced tools, see pages 42 though 57.

The prescan image or a selected index image can be displayed in the correction window by simple clicking the image-correction tab. If the image has not been prescanned, a prescan will be made automatically.
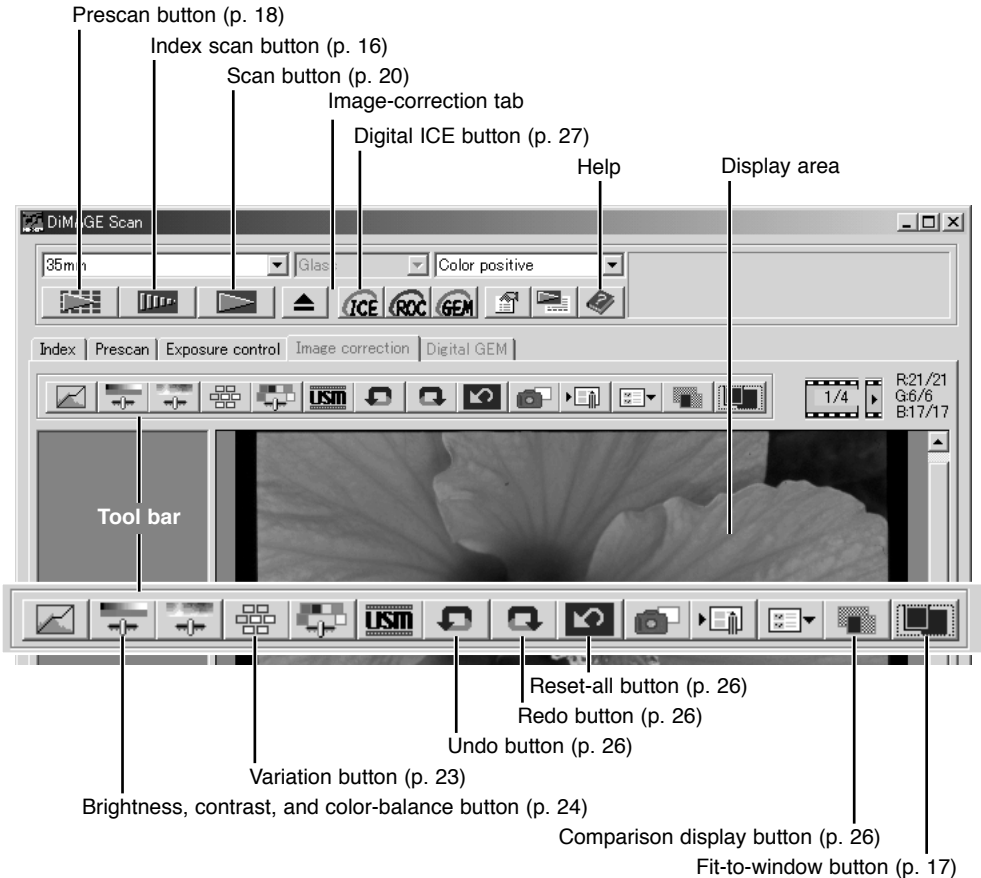
Prescan button (p. 18)

Index scan button (p. 16)

Scan button (p. 20)

Image-correction tab

Digital ICE button (p. 27)

Help

Display area

Tool bar

Reset-all button (p. 26)

Redo button (p. 26)

Undo button (p. 26)

Variation button (p. 23)

Brightness, contrast, and color-balance button (p. 24)

Comparison display button (p. 26)

Fit-to-window button (p. 17)

The utility window can be resized by clicking and dragging the bottom right corner. If the fit-to-window function is active, the displayed image will automatically adjust to fit the display area. If any changes are made to the image, the image-correction tab will turn red (Windows) or an asterisk will be displayed on the tab (Macintosh).

Variation palette

The variation palette allows an image to be corrected by comparing it to other slightly corrected images surrounding it. This is an easy method to correct images for individuals who are inexperienced in image processing or photofinishing.

Click the variation button to display the palette.

Click the arrow next to the variation list box (1) to select the image quality to be corrected: color balance, brightness and contrast, or saturation. Each variation palette shows the current image in the center with corrected sample images displayed around it.

Variation list box

Variation-step slider and text box

Display-limit check box

Close button

Reset button
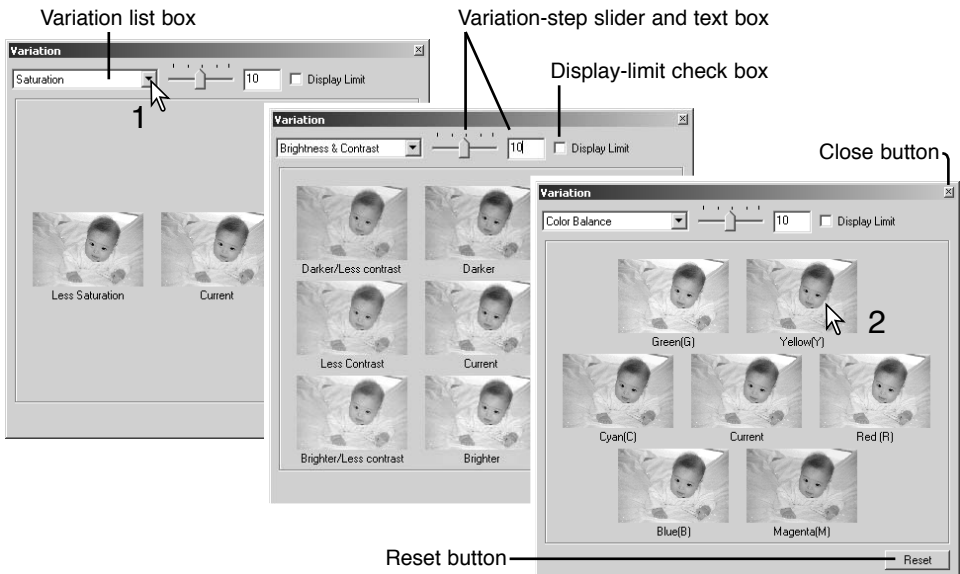
Click the best image among the frames (2). The selected image becomes the new center surrounded by a set of new images and the change is applied to the prescan image. This procedure can be repeated until the desired correction is obtained. Click the reset button to cancel all changes.

The difference between the images can be changed. Drag the variation-step slider, or enter a value into the text box to set the degree of correction. The initial setting is 10. The correction step can be set between 1 and 20.

Checking the display-limit check box will indicate when any of the image values exceed 0 (black limit) or 255 (white limit) with the complementary color. For example, if the blue area of the image exceeds those values, the limit is displayed with the complementary color, yellow.

Click the close button to close the palette and apply any image corrections.

Brightness, contrast, and color balance palette

Click the brightness, contrast, color-balance button to display the palette.
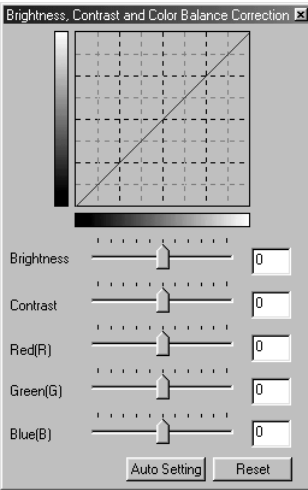
Drag the brightness, contrast, or color sliders, or enter specific values in the corresponding text box to make corrections. Dragging each slider to the right or inputting a positive number in the text box increases the brightness, contrast, and color.

Changes will be reflected in the displayed image and in the graph at the top of the palette. The horizontal axis of the chart indicates the original image values and the vertical axis the new values. Click the reset button to cancel all changes.

Clicking the auto-setting button corrects the brightness and contrast automatically without affecting the color balance. Click the reset button to cancel the changes.

Is this picture too light? Adjusting brightness and contrast can be more difficult than it looks. The image on the right looks too bright, especially the mountains in the background.

Simply making everything darker with the brightness controls creates a muddy image – the snow and sky are a dull gray and there are no strong blacks.

By adding contrast to the image, the snow is brightened while the darker trees are accentuated. The extra contrast also gives the image the appearance of being sharper as well as revealing fine details.

An introduction to color

In photography, red, green, and blue are the primary colors. The secondary colors, cyan, magenta, and yellow, are made from combining the primary colors: cyan = blue + green, magenta = blue + red, and yellow = red + green. The primary and secondary colors are grouped in complementary pairs: red and cyan, green and magenta, and blue and yellow.

RED

MAGENTA   YELLOW

BLUE   GREEN

CYAN
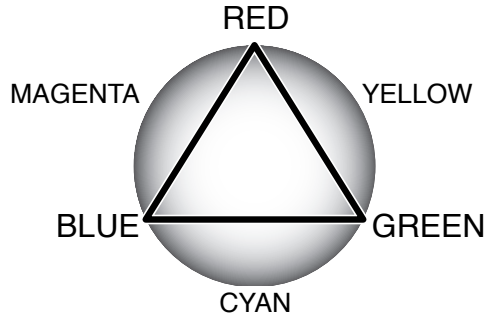
Knowing the complementary colors is very important in color balancing. If the image has a specific color cast, either subtracting the color or adding its complementary color will create a natural looking image.

If the image is too…		
RED	Decrease the amount of red.	
GREEN	Decrease the amount of green.	
BLUE	Decrease the amount of blue.	
CYAN	Increase the amount of red.	
MAGENTA	Increase the amount of green.	
YELLOW	Increase the amount of blue.	

Adding or subtracting equal parts of red, green, and blue will have no affect on the color balance. However, it can change the overall image brightness and contrast. Usually, no more than two color channels are needed to color balance an image.

Color balancing is a skill that develops with practice. While the human eye is extremely sensitive in making comparative judgements, it is a poor tool when making absolute measurements of color. Initially, it can be very difficult to distinguish between blue and cyan, and red and magenta. However, adjusting the wrong color channel never improves an image; subtracting blue from an image that is too cyan will give a green cast to the image.

Comparing pre and post-correction images

Clicking the comparison display button divides the image display area in two. The original image is on the left and the corrected image is on the right. To display the corrected image only, click the comparison display button again.

Original image   Corrected image

Changes made with the magnifying tool, grab tool, or scroll bars on one image will be applies to the other. Using the fit-to-window button automatically resizes both images to fit the display area.

Undoing and redoing image corrections

The undo, redo, and reset-all buttons only affect tools used in the image-correction tab. They have no effect with the Digital ICE³ functions.

Click the undo button to cancel the last image correction applied to the image. The number of image corrections that can be undone depends on the computer memory capacity.

Click the redo button to reapply the last image correction canceled with the undo button.

Click the reset-all button to cancel all image corrections applied to the image.

Digital ICE – Image Correction Enhancement

Digital ICE eliminates surface defects, dust, scratches, fingerprints, mold, etc., from the film image during scanning. The scanning time increases with the use of Digital ICE.

Original image

After Digital ICE processing

Click the Digital-ICE button to activate the function. Press the prescan button to view the results.
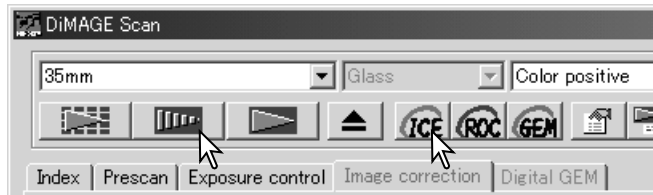
Digital ICE processing is applied to the prescan and final scan. To turn off Digital ICE, click the Digital-ICE button again. Each time the Digital ICE button is pressed, the prescan image is deleted and another prescan needs to be made.

Digital ICE cannot be used with Kodak Kodachrome film or traditional silver-halide black and white films. Special black and white films that are designed to be developed in a C-41 or equivalent color process, Kodak Select Black & White 400, Kodak T400CN, or Ilford XP2 Super, can be processed with the Digital ICE function. These films should be scanned with the color-negative film-type setting. Results cannot be guarantied with other types of black and white film.

The undo, redo, and reset-all buttons have no effect with the Digital ICE[3] functions.

Quitting the DiMAGE Scan Utility
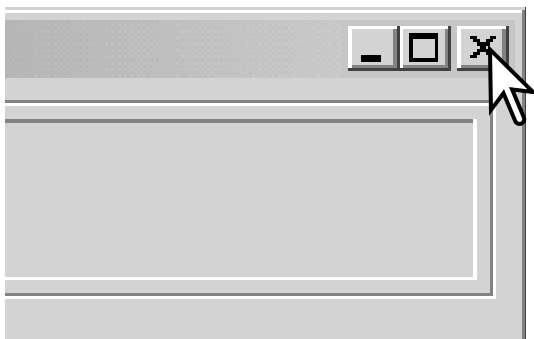
To close the DiMAGE Scan Utility, simply click the close button in the top right corner of the main window.

This section covers the advanced scanning tools in the DiMAGE Scan Utility. The basic scanning section on pages 14 through 21 should be read before continuing.

Setting scanner preferences

Click the preferences button in the main window to open the preferences dialog box. Select the preferences options to customize scanner operations.
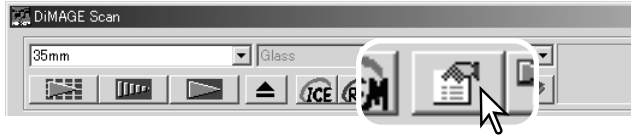
Exposure control for negatives: autoexposure adjusts the scanner exposure to compensate for the density of the negative. The manual setting uses a fixed exposure regardless of the density of the film. Manual exposure can show the exposure difference in a bracket series. When using AE lock or AE area selection with negatives (p. 37), the auto setting must be selected.

Auto-expose-for-slides check box: this option activates the autoexposure function when scanning slides. Since the density range of slides is relatively uniform, adjusting the expose for each slide is usually unnecessary. However, when scanning an underexposed or overexposed slide, the auto exposure system can compensate for the unusual image density. When using AE lock or AE area selection with slide film (p. 37), the auto-expose-for-slide box must be checked.
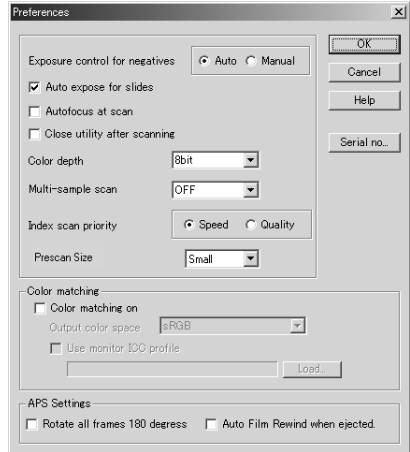
Autofocus-at-scan check box: this option activates the autofocus function during the prescan and final scan. When using Digital ICE, ROC, or GEM, the use of autofocus is recommended. The autofocus function increases the scanning time.

Close-utility-after-scanning check box: this option closes the DiMAGE Scan Utility after the final scan when using the scanner with an image-processing application. Activate this function when individual images will be scanned and then processed or retouched in another application. However, uncheck the box when multiple images need to be scanned before retouching.

Color-depth list box: this option specifies the color depth of the scanned image. The default setting is 8 bit for each RGB channel. 16 bit and 16-bit linear can be selected. Because 16-bit linear color depth does not make any gamma corrections, the scan of a negative will produce a negative image. 16-bit and 16-bit linear images can only be saved in the TIFF file format. Some image-processing application cannot open 16-bit image files.

Multi-sample list box: a multi-sample scans reduces random noise in the image by analyzing the data of each sample scan; 2, 4, 8, and 16 samples can be made. The more samples taken, the less random noise in the image and the longer the scanning time.

Index-scan-priority radio button: this option allows the selection of high-speed index scans or a quality index scans with prescans. Simply click the appropriate radio button.

The speed setting allows faster index scans. Only index thumbnails are created with this setting. The scanner will make separate scans when prescans are required. The autofocus function is disabled during the index scan.

The quality setting makes an index thumbnail and prescan of each image. Double clicking on the index thumbnail immediately displays the larger prescan image. Prescan images are easier to use to make critical decisions over image quality. Image corrections can only be applied to prescans. The setting increases index scanning time.

Prescan size: only available with certain model scanners, see the scanner notes section in the hardware manual. To change the size of the prescan image.

Color matching: this controls color reproduction on output devices such as monitors and printers. For detailed information, see the color matching section on page 60.

Rotate-all-frames-180-degrees check box: this option is for scanners that can use the optional APS film holder, refer to the scanner's hardware manual. This option rotates all APS index frames 180 degrees in the index scan window.

Auto film rewind when ejected: this option is for the Dimage Scan Multi and Multi II model scanners when using the optional APS film holder. This option rewinds the film when the eject button is used. Uncheck this box if switching between multiple holders when the same APS film will be scanned.

Cancel button: to cancel any settings made and close the window.

Help button: to open the help window.

Serial no. button: for the Dimage Scan Multi II scanner model only. This routine allows the scanning resolution to be increased to 2820 dpi when scanning medium-format film and Digital ROC and GEM can be used. Click the serial-number button to open the serial number window. Enter the serial number of the scanner unit and click OK to complete the operation.

OK button: to apply the preference settings and close the window.

Exposure-control tab

The exposure-control tab allows the scanner's exposure system to be customized to specific films, lighting, or a personal exposure index based on the film, processing, lens, and shutter combination. This can also be used to compensate for badly exposed film.

Load setting button

Save setting button

Reset button

Apply-all button

Fit-to-window button (p. 17)

Apply button
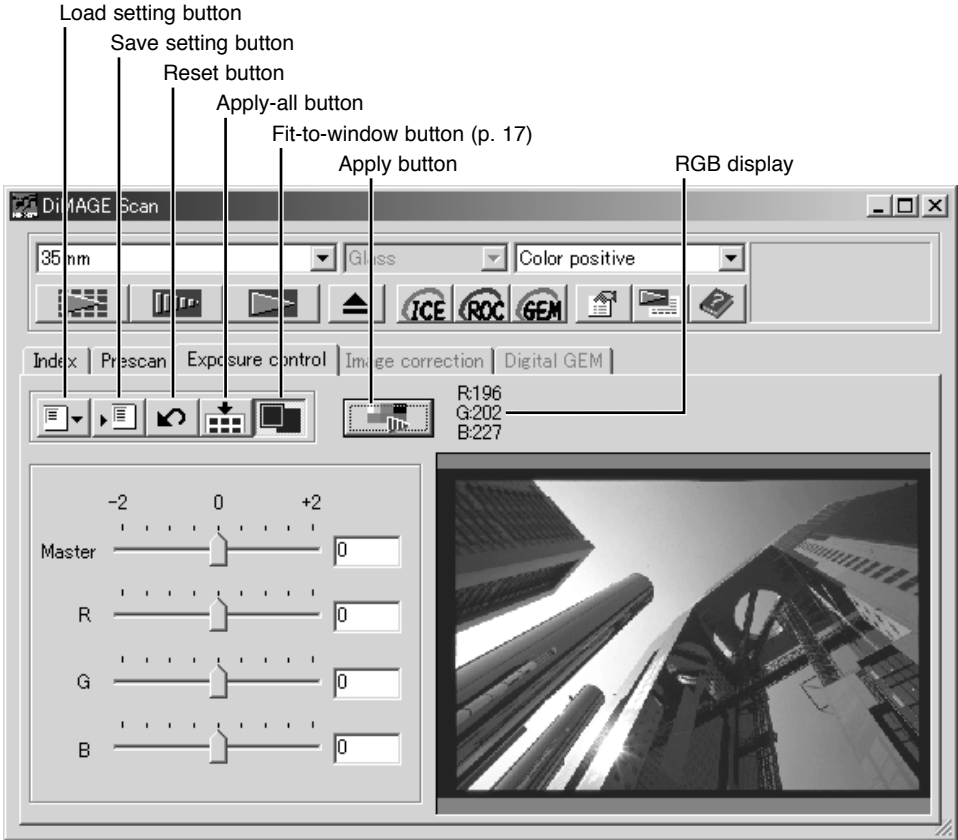
RGB display

The RGB display will show the color values for any point in the image; simply place the mouse pointer in the image area to see the values of that point. Pressing the shift key (Windows) or command key (Macintosh) will display the CMY values.

Simply click the exposure-control tab to display the selected image. If a prescan has not been made, the scanner will make one automatically. If any changes are made to exposure, the image-correction tab will turn red (Windows) or an asterisk will be displayed on the tab (Macintosh). The master slider and text box control the overall exposure. The R, G, and B sliders and text boxes are used to compensate for any color shift. No gamma or contrast changes can be made,

Adjust the sliders or enter values between ±2 in 0.1 increments in the text boxes. Press the apply button to view the effect on the preview image. Repeat until the desired result is achieved. To cancel all settings, click the reset button and press the apply button to initialize the preview image.

When using autoexposure, adjustments are made in reference to the exposure determined by the AE system. To calibrate the scanner in reference to a standard exposure, turn the autoexposure functions off in the preference window (p. 28); set exposure control for negatives to manual or uncheck the auto-expose-for-slides check box. This is recommended when making settings for specific films.
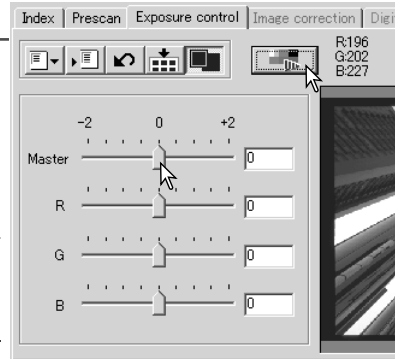
Click the apply-all button to use the exposure-control settings for all the images in the film holder.

To cancel changes to exposure once the apply-all function has been used, used, click the reset button and then click the apply-all button again. The film holder can be removed from the scanner; the exposure-control tab is reset when the holder is ejected.

Saving exposure settings

Click the save setting button to open the save window.
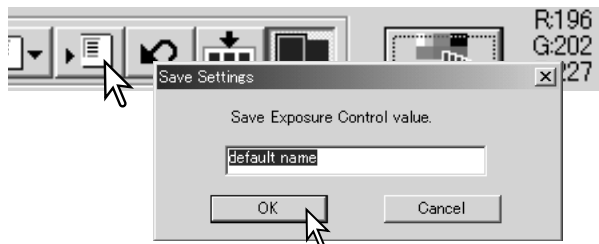
Enter the name for the setting file. Click OK.

Save Settings

Save Exposure Control value.

default name

OK   Cancel

Loading exposure settings

Click the load setting button to open the load window.

Click on the file name to highlight it. Click OK to apply the settings to the image displayed in the exposure-control tab. Confirm the autoexposure settings in the preferences window (p. 28).
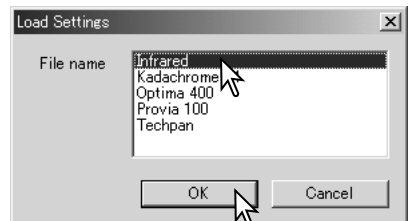
To delete a setting file, open the load window and click on the file name to highlight it. Use the keyboard delete key to erase the file.

Load Settings

File name
Infrared
Kadachrome
Optima 400
Provia 100
Techpan

OK   Cancel

31

More index scan functions

Reverse-frame-order button
Save index-image button (p. 33)
Save index-file button (p. 33)
Load index-file button (p. 33)
Load image-correction Job button (p. 57)
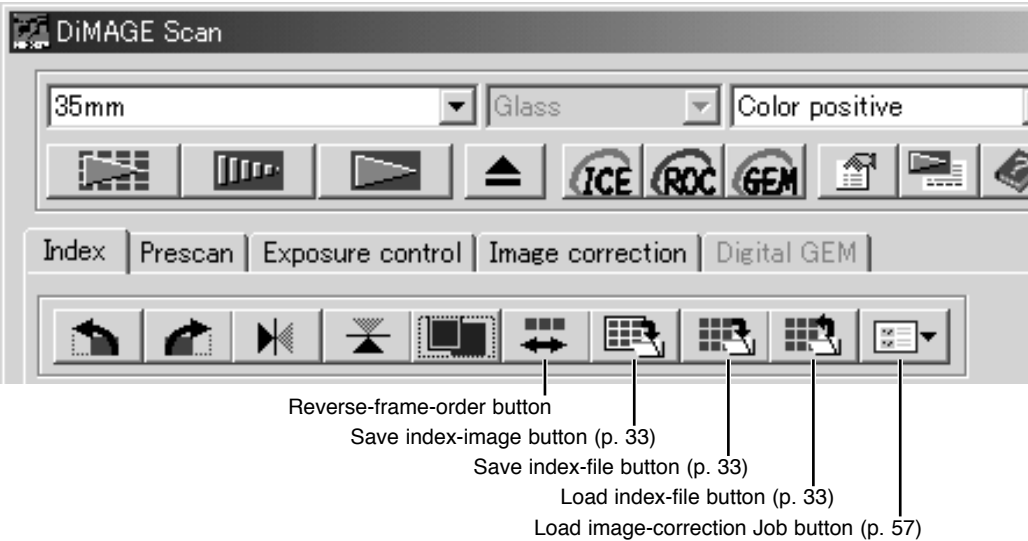
Reverse frame order

Some cameras reverse-wind the film so the last frame is exposed at the beginning of the roll. When scanning film strips, the order of the index thumbnails can be reversed to correct the chronology by simply clicking the reverse-frame-order button. When the reverse-frame-order button is clicked again, the frame order follows the film holder frame order.
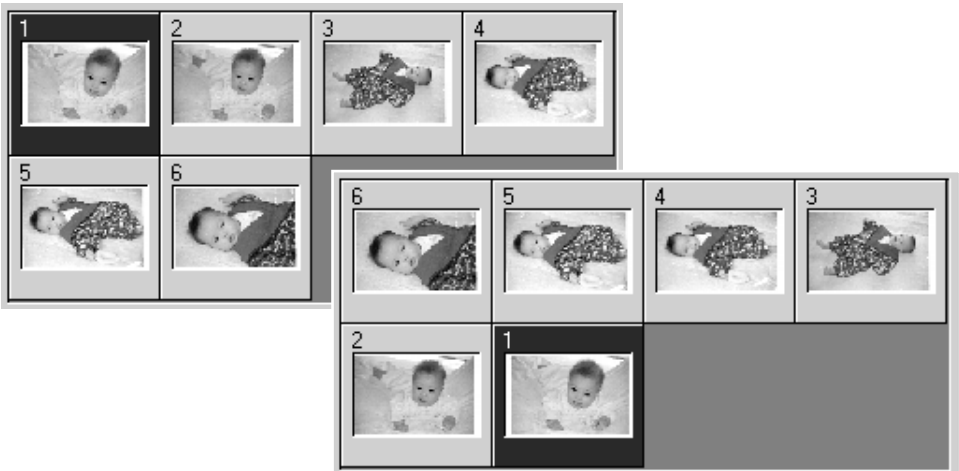
Saving the index thumbnails

The displayed thumbnail images can be saved in one image file. All the frames in the film holder, including empty frames, must be scanned before the index thumbnails can be saved.

Click the save index-image button. The standard save-as dialog box will appear.

Enter the file name, and select the file destination and file format for the image data. Click
the save button. File formats that can be selected with Windows operating systems are Bitmap (BTM) or JPEG, and with Macintosh, Pict or JPEG. The film holder does not have to be in the scanner to save the images.

Saving an index file

The index thumbnails can be saved as an index file. The index file can be loaded into the scanner so that the index scan does not need to be made again. The index image file format is unique to this software. All the frames in the film holder, including empty frames, must be scanned before the index file can be saved.

Click the save index-file button. The standard save-as dialog box will appear.

Enter the file name and select the file destination. Click the save button. The film holder does not have to be in the scanner to save the file.
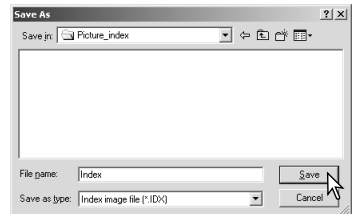
Loading an index file

An index file can be displayed in the index window of the utility software.

Click the load index-file button. The open dialog box will appear.

Select the index file to be loaded. Click the open button. The current index display will be replaced with the images in the new file.

More prescan functions

AE-area-selection button (p.37)

AE lock button (p. 37)

Point-AF button

Manual-focus button (p. 35)

Auto-cropping button (p. 36)

Crop-prescan button (p. 36)
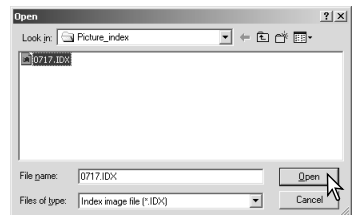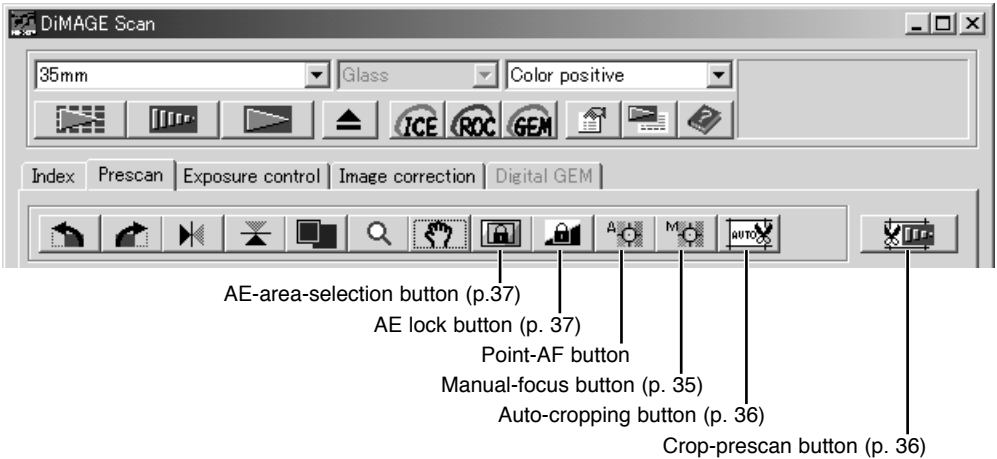
Point AF (Autofocus)

The DiMAGE Scan autofocus system uses the CCD sensor to focus the scanner. When the auto-focus-at-scan option is selected in the preferences dialog box, the autofocus system uses the center of image to determine the focus. This normally results in an excellent scan when the film plane is flat. However, if the film is warped or curled, the scanner can be focused using the point AF or manual focus functions.

For best results when using point AF, select an area within the image with contrast or detail. The point AF function cannot focus on a low-contrast area such as a cloudless or overcast sky.

Click the point-AF button. The mouse pointer will change to the point-AF icon. To cancel the function, click the point-AF button again.

Click on the area of image to be used for focus. Autofocus will begin and a new prescan will be displayed.
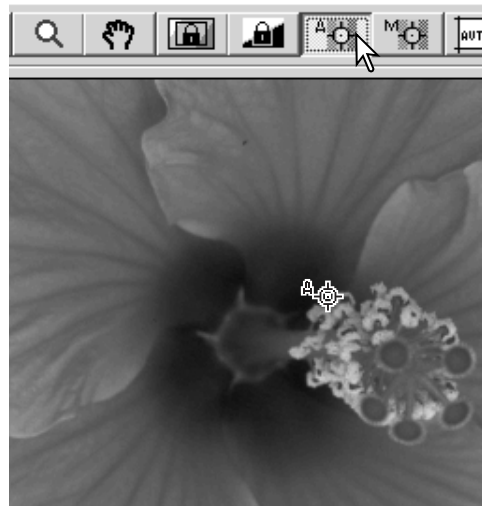
Manual focus

The scanner can be focused manually using the focus meter. For best results, select an area within the image with contrast or detail. The manual focus functions cannot focus on a low-contrast image such as a cloudless or overcast sky.

Click the manual-focus button. The mouse pointer will change to the manual-focus icon. To cancel the function, click the manual-focus button again.

Click on the area of image to be used for focus. The focus meter window will appear.

Adjust the slider using the mouse until the black and white bars are at their longest extension for sharpest focus. The black bar indicates the change in focus. The white bar indicates the longest extent of the black bar and the point of sharpest focus.
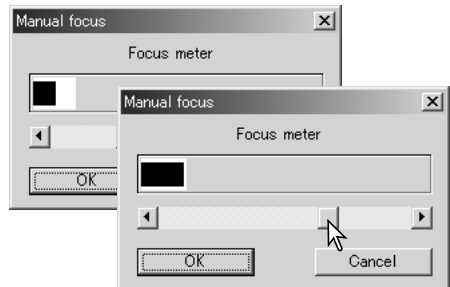
Click OK to set the focus. A new prescan will start and replace the previous image.
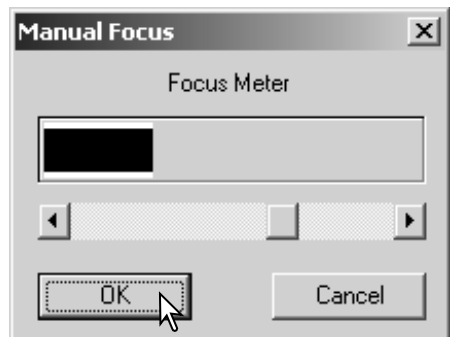
Manual cropping

Cropping is a method of recomposing the image by eliminating unnecessary space around the subject. Many images are improved by cutting out distracting elements in the background.

Clicking the auto-cropping button to display the cropping frame marquee.

To enlarge or reduce the cropping frame, place the mouse pointer over the corners or sides of the cropping frame; the pointer will change to a double arrow. Simply click and drag the edge of the frame to adjust the cropping area.

To move the cropping frame, place the mouse pointer in the center of the cropping frame; the pointer will change to a four-pointed arrow. Simply click and drag the entire frame over the image area.

With the pointer is outside the cropping frame, click and drag to define a new cropping frame.

Pressing the auto-cropping button again resets the cropping frame around the image area. The cropping frame can be reset to cover the full prescan area by pressing the control key (Windows) or the command key (Macintosh) and A key at the same time.

Click the crop-prescan button to make a prescan of the cropped area. To cancel the cropping, press the prescan button.

36
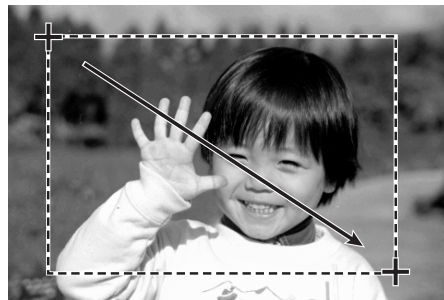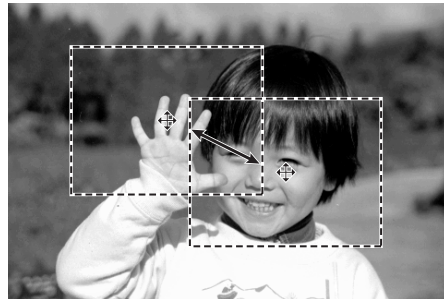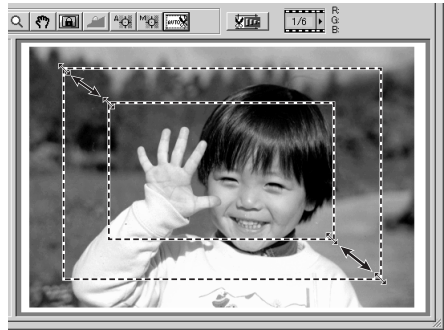
Autoexposure

When AE area selection or AE lock are used with slides, the auto-expose-for-slides option must be checked in the preferences box. When used with negatives, the exposure control for negatives must be set to auto in the preferences box (p. 28).

AE area selection

AE area selection allows the use of a small area within the image to determine the scan exposure. Use AE area selection with high or low key images, or when the film has been badly exposed.

Click the AE-area-selection button after prescanning the image.

Pressing the shift key changes the dotted cropping frame to the solid AE area frame. While pressing the shift key, use the mouse to adjust and move the AE area. The methods used to manipulate the frame are the same as the cropping frame except that the shift key must be held, see facing page.

Place the AE area over the section of the image to be used to determine the exposure. Usually placing the area over the subject of the picture will produce excellent results. The area should represent on average the mid-tone of the image.

Click the prescan button to view the effect on the exposure. AE area selection can be canceled by pressing the AE-area-selection button again.

AE lock

The AE lock function sets the scanner exposure based on the exposure determined for a specific prescan with or without the use of AE area selection. This exposure can be applied to scans of different images. This function is useful when scanning a series of high and low-key images that have consistent exposures. By locking the exposure on one frame when scanning a bracket series, the scans of the other frames will show the exposure difference in each frame of the series.

After making a prescan or setting the exposure of the reference image with the AE-area-selection function, click the AE lock button to fix the scanner's exposure.

Select another image and click the prescan button to view the result with the set exposure. To cancel the AE lock, click the AE lock button again. The prescan and final scan will be made with the locked exposure setting until the AE lock is canceled, the scanner is initialized, or the film type is changed.

37

Inputting scan settings manually

Settings for the final scan can be made in the index scan or prescan windows.

	Job-name list box
Default	Load Job button
Resolution	Save Job button
Input 705 dpi	Input-resolution list box
Output 300 dpi	Output-resolution list box
Size	
Input W 36.32	Input-size text boxes
H 24.21	Input-size lock button
Mag. 235 %	Magnification text box
Output W 85.34	Output-size text boxes
H 56.90	Output-size lock button
Unit mm	Unit list box
Image size 1.9MB	Reset button
	Image-size display

Input-resolution list box: values can be selected among the drop-down list or be entered into the box directly. See scanner resolution in the scanner notes section of the hardware manual for the resolution of the specific scanner model.

Output-resolution list box: values between 36 and 2400 dpi can be selected among the drop-down list or be entered into the box directly. Output-resolution cannot be entered if pixel is selected in the unit list box.

Input-size text box: input size is determined by either the cropping frame dimensions or the values entered in the width and height boxes. The cropping frame will adjust to any value entered. Input-size cannot be entered if pixel is selected in the unit list box.

Input-size lock button: to lock the input values. The cropping frame can be moved, but not resized while this button is clicked. Clicking the button again releases the lock. The input-size lock button cannot be used if pixel is selected in the unit list box.

Magnification text box: to set image magnification. This value equals the input resolution divided by the output resolution, or the output size divided by the input size. The Magnification text box cannot be used if pixel is selected in the unit list box.

When the input size and output size are unlocked, the input resolution and output size vary according to the entered magnification value. When the output size is locked, the input resolution and input size vary according to the entered magnification value. When the input size is locked, the input resolution and output size vary according to the entered magnification.

Output-size text box: output size is determined by either the cropping frame dimensions or the values entered in the width and height boxes. The width and height of the output image can be directly entered into the text boxes; the input resolution, input size, and cropping frame adjust according to the entered dimensions.

Output-size lock button: to lock the output size values.

Unit list box: the input and output size unit can be changed: pixels, millimeters, centimeters, inches, pica, and points.

Image size display: indicates the file size of the image.

Reset button: to initialize all current settings.

About resolution and output size

Resolution can be expressed in dpi (dots per inch). This refers to how many pixels are placed along one linear inch. A resolution of 350 dpi, which is commonly used in commercial printing, means that an area of one square inch would use 122,500 pixels. The larger the resolution, the greater the detail in the image. However, as the resolution increases, so does the file size.

The image resolution depends on the resolution of the output device. A printer with a resolution of 150 dpi will not be able to print a 300 dpi file any better than a 150 dpi file; the 300 dpi file will just be four-times larger. Once the output resolution is determined, the input resolution can be calculated from the magnification needed to match the output.

$$\frac{\text{Input resolution}}{\text{Output resolution}} = \frac{\text{Output size}}{\text{Input size}} = \text{Magnification factor}$$

For example, to make a 144 mm x 96 mm print at a resolution of 150 dpi from 35mm film (image size: 36mm x 24mm), the magnification can be calculated by dividing the print dimensions by the film dimensions: 96 mm / 24 mm = 4 times. The input resolution can then be determined from the magnification factor: 150 dpi X 4 = 600 dpi.

Scan setting examples

Example 1: setting the scanner output by pixels. This example creates an image with the pixel dimension of 640 X 480.

Select pixel from the unit list box. The output-resolution and input-size boxes are deselected.

Enter the dpi resolution for the output size; 640 for the width and 480 for the height. Click the output-size lock button to fix the values; the output-size boxes will be deselected.

Use the mouse to adjust the cropping frame over the prescan image to define the final scanning area. Click on the frame of the cropping area to resize the box. The input resolution will adjust according to the cropping area. Click and drag the center of the area to move the frame.

The scan settings are complete and the final scan can be made (p. 20). Once made, scan settings remain in effect until changed.
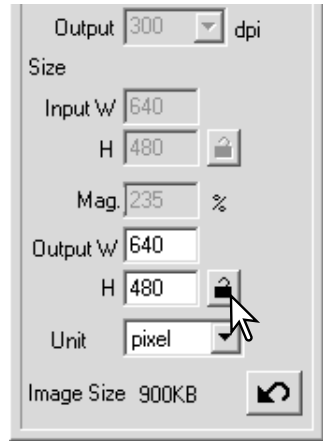
Example 2: setting output by print size and output resolution. This example creates a 148mm X 100mm image to be printed on a 300 dpi printer.

Select millimeters from the unit list box.

Enter the output resolution of the printer in the output-resolution list box: 300.

Enter the output size; 148 for the width and 100 for the height. Click on the output-size lock button to fix the values.

Use the mouse to adjust the cropping frame over the prescan image to define the final scanning area. Click on the frame of the cropping area to resize the box; the input resolution will adjust according to the cropping area. Click and drag the center of the area to move the frame.

The scan settings are complete and the final scan can be made (p. 20). Once made, scan settings remain in effect until changed.
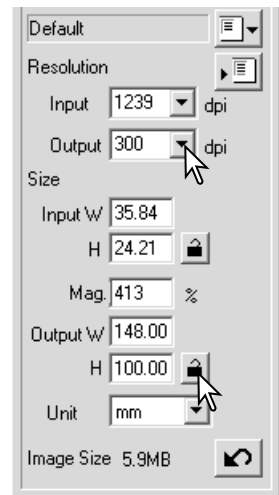
Saving scan settings as a Job

Frequently used scan settings can be saved.

With the settings to be saved in the scan setting window, click the save Job button. The Job-registry dialog box will open.
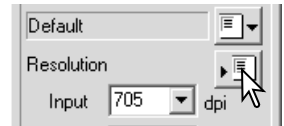
Select the category in which to save the settings from the drop-down menu.
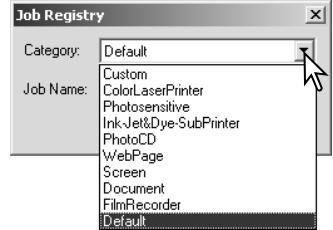
Enter the Job name. Click OK to save the settings. The Job file name can contain up to 24 characters. See page 20 to load a Job.
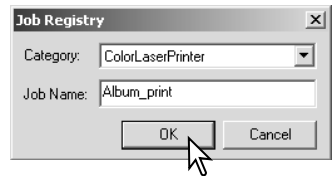
Deleting a Job

A Job file can be deleted. Once deleted, it can not be recovered.

Click the load Job button.
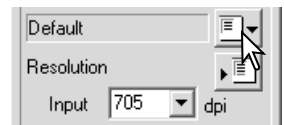
Select the Job file to be deleted from the Job categories in the selection window. Use the following key(s) to delete the selected file:

> Windows – delete key
> Macintosh – command key + D.

Click the cancel button to close the window.

41

More image-processing tools

This section covers the advanced image-processing tools in the DiMAGE Scan Utility. Adjustments to color, contrast, brightness, hue, saturation, sharpness, and film grain can be made. Functions to view and save image corrections are also available. The basic image-processing section on pages 22 through 27 should be read before continuing.

Digital ROC button (p. 43)
Digital GEM button (p. 44)
Digital GEM tab (p. 44)

RGB display

Load image-correction
Job button (p. 57)

Save image-correction
Job button (p. 57)

Snapshot button (p. 53)

Unsharp-mask button (p. 56)

Selective-color button (p. 55)

Hue, saturation, and lightness button (p. 54)

Tone curve/histogram button (p. 46)

Current RGB values
Original RGB values

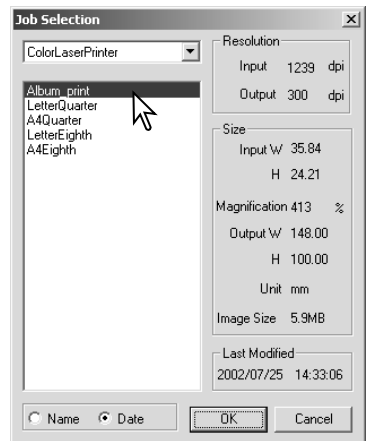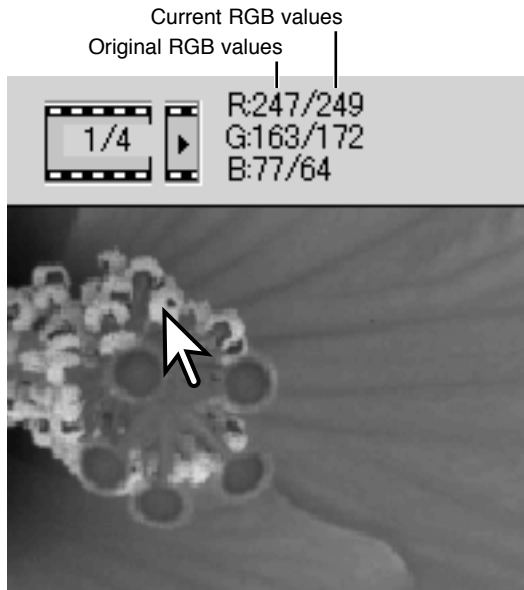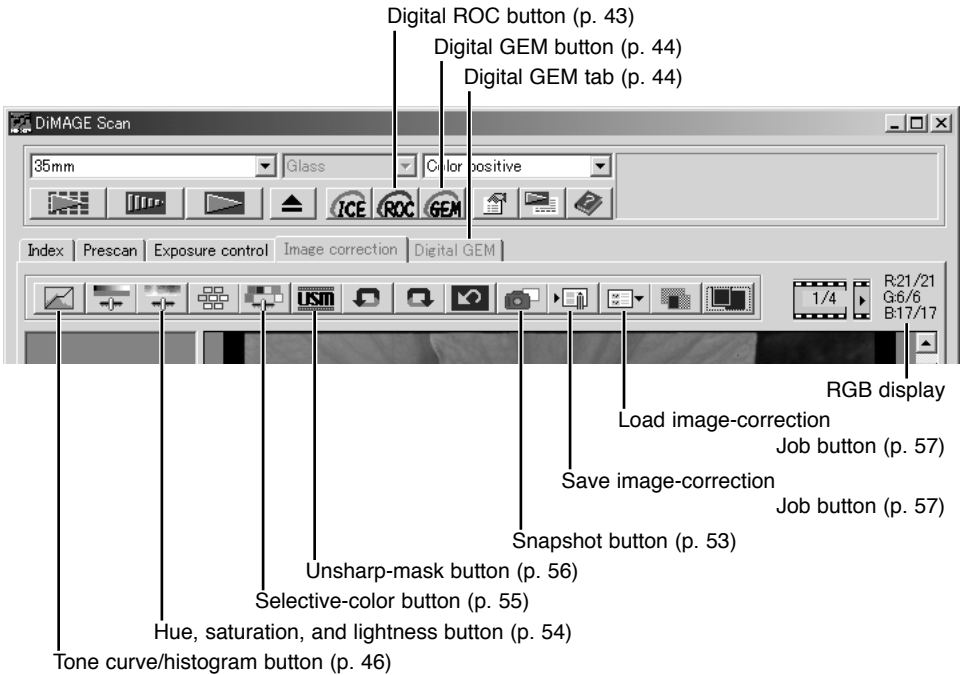The RGB display will show the color values for any point on the image; the first numbers of each color channel indicate the original value of the pres-canned image followed by the current value with any changes made through processing. Simply place the mouse pointer on the image area to see the RGB values of that point. Pressing the shift key (Windows) or command key (Macintosh) will display the CMY values.

42

Digital ROC – Reconstruction Of Color

Digital ROC (Reconstruction of Color) can restore the faded color of old film. The results with Digital ROC vary with the condition of the film.

Original image

After Digital ROC processing

Click the Digital-ROC button to activate the function; the current prescan image will be deleted. Press the prescan button to view the results.
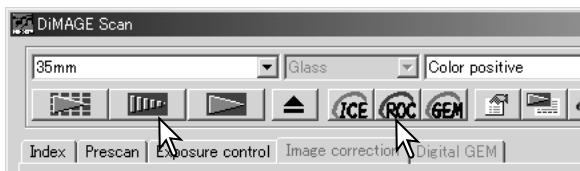

When Digital ROC is used, the prescan also makes the final scan. When the final scan is made, the image data is simply processed and saved. While the final scan is relatively fast, the prescans require more time. Because the final scan and prescan are made at the same time, always pre-form the prescan with the autofocus-at-scan function active in the preferences box (p. 28), or with point AF (p. 34) or manual focus (p. 35). To turn off Digital ROC, click the Digital-ROC button again.

Digital ROC cannot be used with 16-bit linear color depth (p. 28). When Digital ROC is activated, the auto-expose-for-slides setting in the preferences box, color matching, and the AE lock and AE-area-selection functions are disabled.

Digital ROC cannot be used with traditional silver-halide black and white films. Special black and white films that are designed to be developed in a C-41 or equivalent color process, Kodak Select Black & White 400, Kodak T400CN, or Ilford XP2 Super, can be processed with the Digital ROC function. These films should be scanned with the color-negative film-type setting. Results cannot be guarantied with other types of black and white film.

The undo, redo, and reset-all buttons have no effect with the Digital ICE[3] functions.

Digital GEM – Grain Equalization & Management

Digital GEM reduces the effect of grain in color film. Grain is a sandy texture that can sometimes be seen in smooth uniform areas of the image such as the sky. Grain is more pronounced in fast film. The results with Digital GEM vary with the film.


Original image

After Digital GEM processing

Digital GEM cannot be used with traditional silver-halide black and white films. Special black and white films that are designed to be developed in a C-41 or equivalent color process, Kodak Select Black & White 400, Kodak T400CN, or Ilford XP2 Super, can be processed with the Digital ROC function. These films should be scanned with the color-negative film-type setting. Results cannot be guarantied with other types of black and white film.

Click the Digital-GEM button in the main window; the Digital-GEM tab is activated. Each time the Digital GEM button is pressed, the prescan image is deleted.

Make a prescan of the image to be processed.

When Digital GEM is used, the prescan also makes the final scan. When the final scan is

made, the image data is simply processed and saved. While the final scan is relatively fast, the prescans require more time. Because the final scan and prescan are made at the same time, always preform the prescan with the autofocus-at-scan function active in the preferences box (p. 28), or with point AF or manual focus.

Set the input resolution of the image in the scan-setting window with a Job (p 20) or by manually inputting the value (p. 38). The effect of image grain is related to the input resolution.

44

Digital-GEM tab

Apply Digital-GEM button

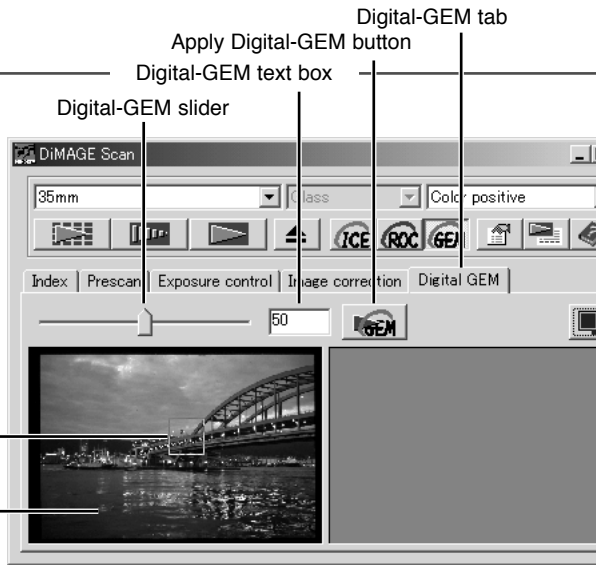Digital-GEM text box
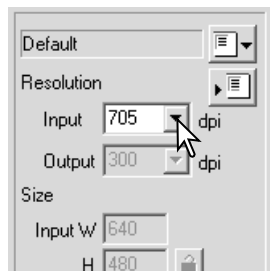
Digital-GEM slider

Click the Digital-GEM tab to display the
Digital-GEM window.

Adjust the Digital-GEM slider or enter the
Digital-GEM correction value directly in the
text box to set the degree of correction.
Values from 0 to 100 can be set. The larger
the value, the greater the effect.

Digital-GEM sample area

Prescan display

Adjust or move the Digital-GEM sample area to select the portion of the image to be used to eval-
uate the Digital-GEM correction. Choose a smooth uniform area for the evaluation; skin or sky are
good subjects. Using the mouse, place the pointer on the sample area frame; the pointer will
change to a double arrow. Simply click and drag the edge of the frame to adjust the area; the
maximum size of the sample area depends on input resolution. By placing the pointer in the cen-
ter of the frame, the pointer will changed to a four-pointed arrow. Simply click and drag to move
the frame. With the pointer outside the frame, click and drag to define a new sample area. To
extend the area over the entire image, press the control key (Windows) or command key
(Macintosh) and the A key at the same time.

Click the apply Digital-GEM button to preview the Digital-GEM effect on the sample area. Every
time the Digital-GEM sample area is changed, or the degree of correction is adjusted, the apply
button must be used Digital-GEM button to view the results. The sample image can be magnified
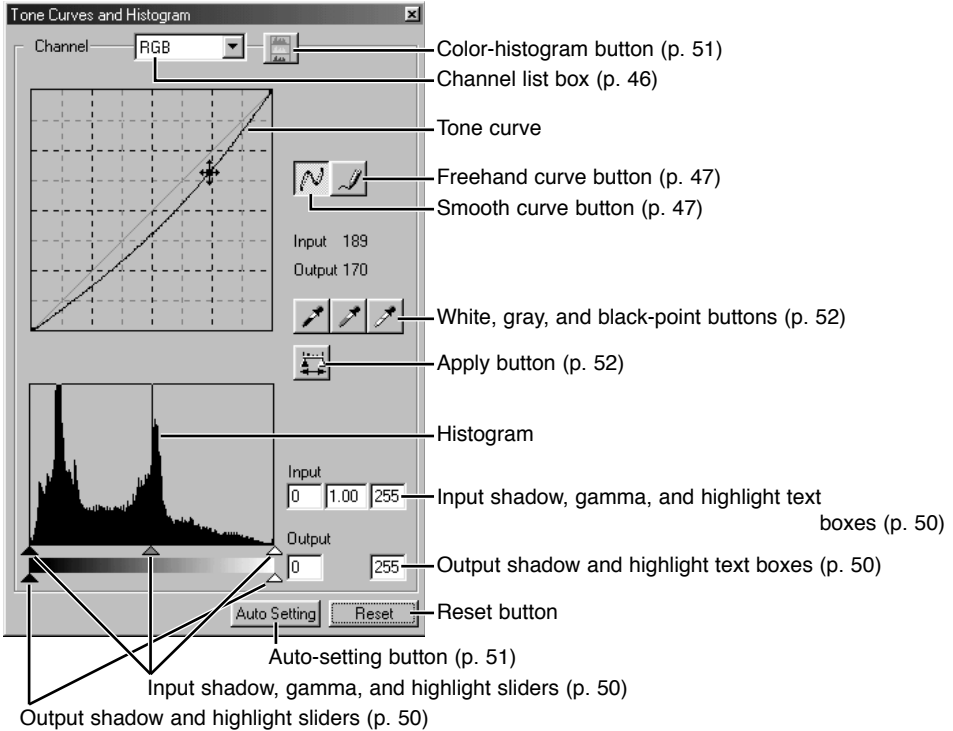by clicking the fit-to-window button.
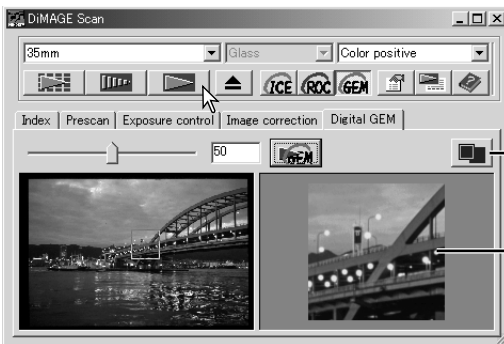
Click the scan button to save the final
image. To turn off Digital GEM, click the
Digital-GEM button again.

Fit-to-window button

Digital-GEM sample display

45

ADVANCED IMAGE PROCESSING

Tone curve and histogram palette

Click the tone-curve/histogram button to display the palette.

Color-histogram button (p. 51)

Channel list box (p. 46)

Tone curve

Freehand curve button (p. 47)
Smooth curve button (p. 47)

Input 189
Output 170

White, gray, and black-point buttons (p. 52)

Apply button (p. 52)

Histogram

Input shadow, gamma, and highlight text boxes (p. 50)

Output shadow and highlight text boxes (p. 50)

Reset button

Auto-setting button (p. 51)

Input shadow, gamma, and highlight sliders (p. 50)

Output shadow and highlight sliders (p. 50)

Using tone curves

Click the arrow next to the channel box to select the channel from the drop-down menu.

To make adjustments to the color balance of the image, select the appropriate color channel. To adjust the contrast or brightness of the image without affecting the color, select the RGB channel.

The tone curves can be displayed with keyboard shortcuts. While holding the control key (Windows) or command key (Macintosh), press 0 (zero) to display the RGB channel, 1 to display the red channel, 2 to display the green channel, or 3 to display the blue channel.

46
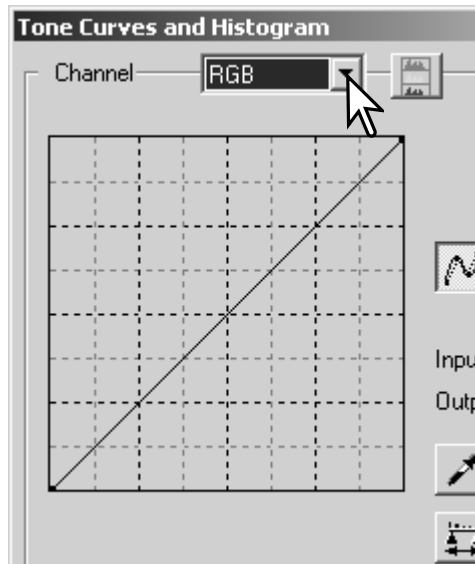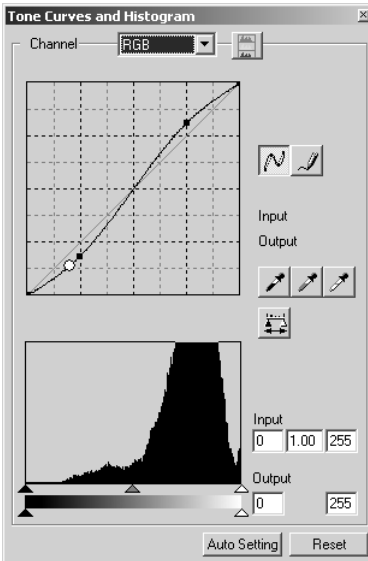
Place the mouse pointer over the tone curve. Click and drag the curve. Any corrections made on the tone curve are immediately applied to the displayed image.

Each time the tone curve is clicked, a node is attached to the curve. The nodes can be moved by clicking and dragging. The horizontal axis (input level) represents the brightness levels of the original image, and the vertical axis (output level) the change applied to the image.

By placing the mouse pointer on the display image, the grey or color level of that point will be indicated on the tone curve by a white circle.

The reset button cancels all corrections in all channels.

Drawing tone curves by freehand

Click the freehand-curve button (1). The mouse pointer changes to the pencil tool when placed on the tone curve.

Click and drag the pointer to draw a new curve. Extreme image manipulations are possible with the freehand curve tool.

To smooth a rough freehand curve, click the smooth-curve button (2). Nodes will be automatically placed on the curve and can be adjusted with the mouse.

With extreme freehand curves, the smooth curve button may significantly change the shape of the curve. Press the undo button to return to the original freehand curve.

47
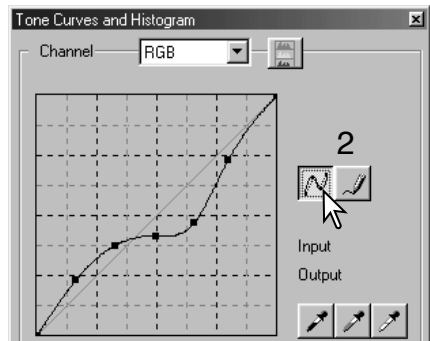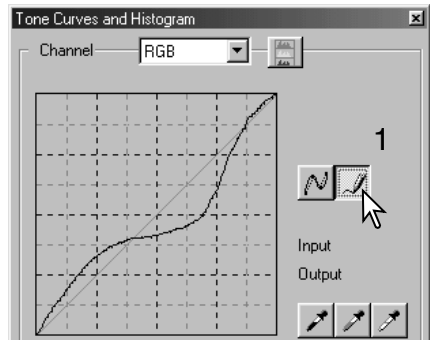
A short guide to tone curve corrections

Image processing is a highly specialized and difficult field that takes years of practice to master. This basic guide to using tone curves covers a few simple procedures to improve your pictures. For more about digital-image processing, consult your local book dealer about self-help guides on this subject.
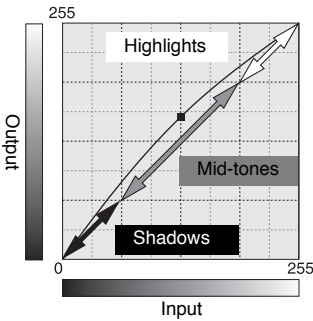
About the tone curve

The tone curve is a graphic representation of the brightness and color levels of the image. The bottom axis is the 256 levels of the original image (input data) from black to white. The vertical axis is the corrected image (output data) with the same scale from top to bottom.

The bottom left portion of the graph represents the dark colors and shadow areas of the image. The middle section represents the mid-tones: skin, grass, blue sky. The top right section is the highlights: clouds, lights. Changing the tone curve can affect the brightness, contrast, and color of the image.

Bring out detail in the shadows
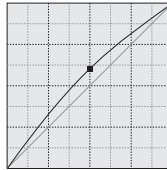
This is a simple technique to make a subject hidden in the shadows brighter. Unlike the brightness level control (p. 24), this method of correction will not loose details in the highlight areas of the image.

With the RGB channel selected, place the smooth-curve cursor on the center of the curve. Click and drag the curve up. Look at the displayed image to judge the result. The adjustment can be very small and still have a significant impact on the image. Moving the tone curve down will make the image darker.

Increasing image contrast
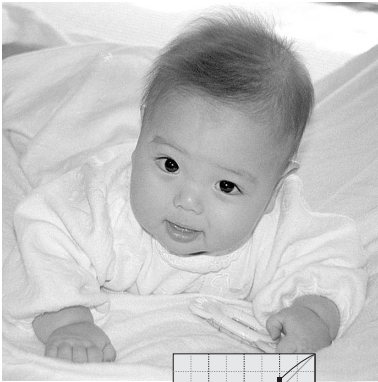
The contrast of an image can be changed. The light blue 45° line on the tone-curve graph represents the original contrast of the image. Making the angle of the tone curve greater than 45° will increase the contrast. Making the angle less than 45° will reduce the contrast.

With the RGB channel selected, click on the tone curve near the top and bottom to add two nodes. Slightly move the top node up and the bottom node down. This will increase the angle of the central portion of the tone curve and increase the contrast of the image without making an overall change in image brightness.
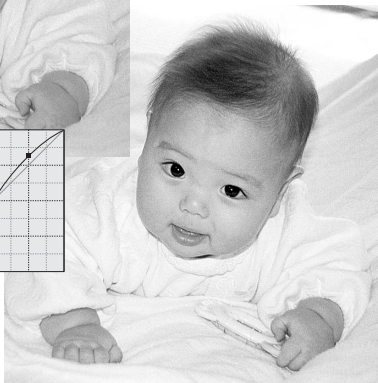

Tone-curve corrections – Correcting color

By selecting individual color channels on the tone curve, adjustments to the overall color of an image can be made. This can be used to eliminate unnatural color casts or add warmth to a picture.
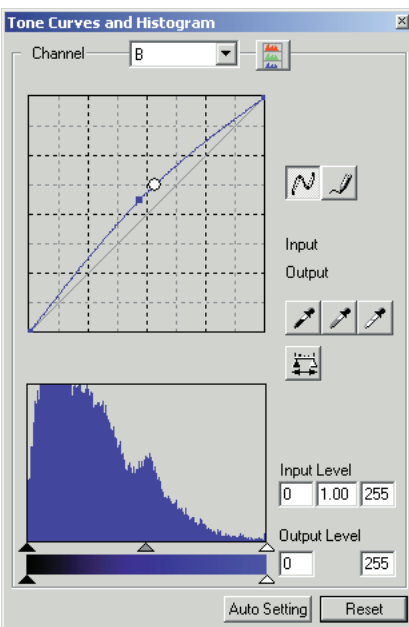
In this example, the image is too yellow. By moving the blue curve up, the image looks more neutral.

If the image is too red, green, or blue, simply drag the corresponding color-channel curve down until the color appears natural. If the color cast is predominantly one of the secondary colors, cyan, magenta, or yellow, move the curve of the complementary color up.
For more on complementary colors, see page 25.

Histogram corrections

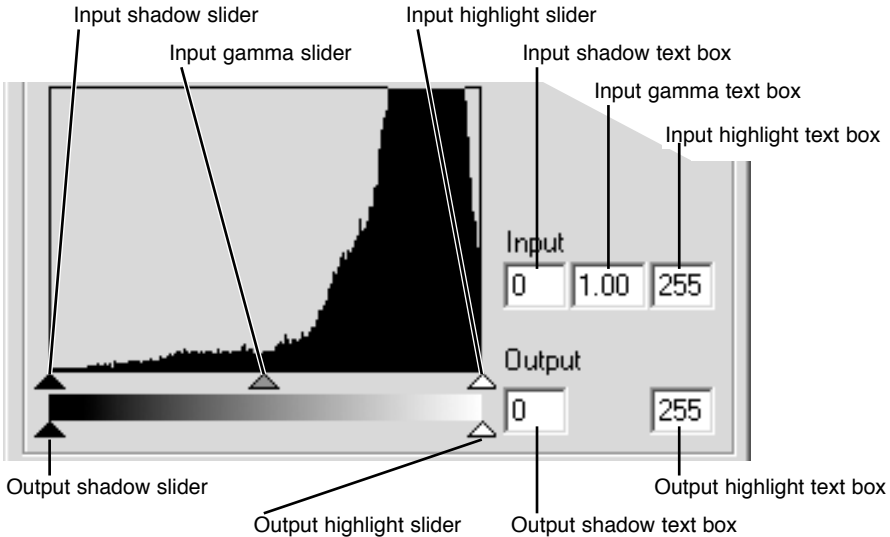The histogram indicates the distribution of pixels with specific brightness or color values in the image. Using the histogram can maximize the output of the image data. Changes made with the histogram are also displayed on the tone curve.

Input shadow slider   Input highlight slider

Input gamma slider   Input shadow text box

Input gamma text box

Input highlight text box

Input

| 0 | 1.00 | 255 |

Output

| 0 | | 255 |

Output shadow slider   Output highlight text box

Output highlight slider   Output shadow text box

The color histograms can be displayed with the channel list box or with keyboard shortcuts. While holding the control key (Windows) or command key (Macintosh), press 0 (zero) to display the RGB channel, 1 to display the red channel, 2 to display the green channel, or 3 to display the blue channel.

The histogram can be used to maximize the distribution of the pixels in the image. The highlight level, shadow level, and gamma can be set manually with the sliders or text boxes.

The gamma slider defines the mid-tones of the image. Dragging the gamma slider to the right will darken the image, and dragging it to the left will brighten it. Similar to the tone-curve correction described on page 48, the gamma slider allows the brightness of the image to be adjusted without loosing image information.

The input highlight slider sets the white level. As the slider is moved to the left, an apparent increase in contrast can be seen in the displayed image. All pixels to the right of the slider are set to 255 and any image detail they may contain will be lost. This can be an important tool for improving copy images of text on a white background. Uneven illumination, or faded or stained paper can be distracting when copying text or line art. By adjusting the white level, the imperfections of the white background can be eliminated leaving only the darker text visible.

The input shadow slider sets the black level. As the slider is moved to the right, an apparent increase in contrast can be seen in the displayed image. All pixels to the left of the slider are set to 0 and any image detail they may contain will be lost.

The black and white output levels can be adjusted. By moving the output highlight and shadow sliders, the contrast of the image can be reduced.
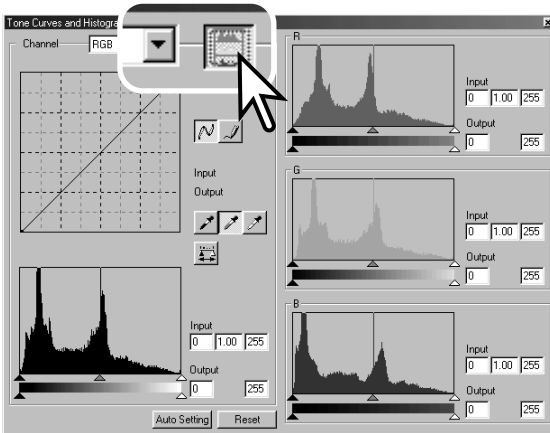
Click the color-histogram button to view the red, green, and blue histograms.

Click the histogram RGB display button again to close the color histogram display.

Tone curve/histogram auto setting

The auto-setting function automatically adjusts the tone curve and histogram to maximize image contrast and color. The darkest pixels in the image are set to a black level of 0, the brightest pixels are set to a white level of 255, and the rest of the pixels are distributed between them equally.

Click the auto-setting button. The change is immediately reflected in the displayed image. To view the change in the histogram, press the apply button. Click the reset button to cancel the auto setting.
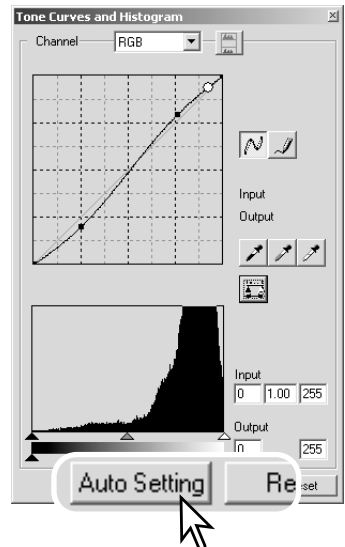
White, gray, and black point corrections

On the tone curve / histogram palette, corrections can be made by specifying a white, black, and gray point within the image. Locating an appropriate neutral area within the image is critical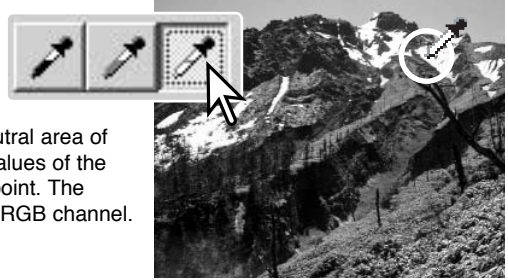 to correctly calibrate the software. When the dropper tool is selected, the RGB display is active and can be used to evaluate the image area. All changes are immediately reflected in the display image.

Click the white-point button; the mouse pointer changes to the white dropper tool.

With the dropper tool, click on the brightest neutral area of the image to define it as the white point. The values of the image will be adjusted based on the selected point. The default level for the white point is 255 for each RGB channel.

Click the black-point button.
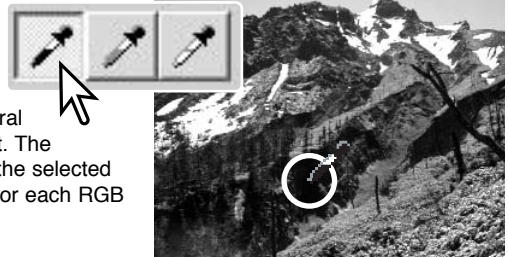
With the dropper tool, click on the darkest neutral area of the image to define it as the black point. The values of the image will be adjusted based on the selected point. The default level for the black point is 0 for each RGB channel.

Click the gray-point button. The grey point controls the color of the image.
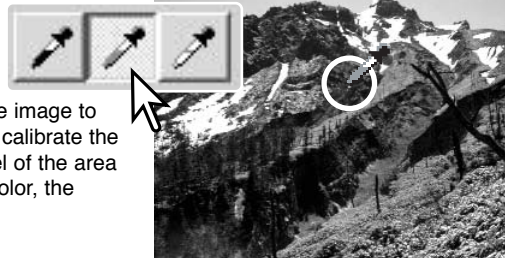
With the dropper tool, click a neutral area of the image to be defined as the gray point. The area used to calibrate the gray point must be neutral. The brightness level of the area is not important, but if the area has a definite color, the image will not be color balanced correctly.

Click and hold the apply button to show the change on the histogram. Click the reset button to cancel all corrections.

Input
0 1.00 255

Output
0 255

Auto Setting   Reset
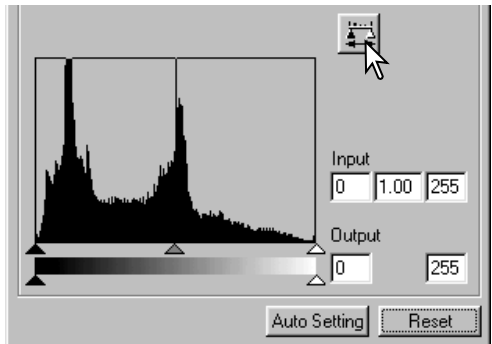
Setting the white and black-point values

The white and black-point values are set to 255 and 0 for each RGB level. Changing these values allow the calibration of an image with no true white or black.

Double-click on either the white-point or black-point button to activate the point-value-setting dialog box.

Enter the new white-point or black-point values. Click OK.

With the point-value-setting dialog box open, the mouse pointer can be used to measure the color of any point on the displayed image. The RGB display shows the original values for the image on the left and the current values for the image on the right.
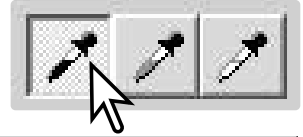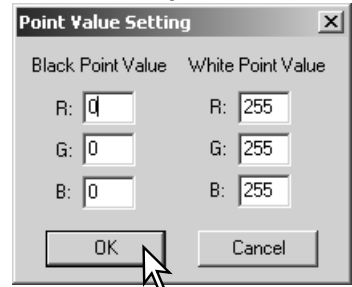
Point Value Setting

Black Point Value   White Point Value

R: 0   R: 255

G: 0   G: 255

B: 0   B: 255

OK   Cancel

Calibrate the image as described in the white, black, and gray point corrections section.

Tracking image corrections – Snapshot button

Image corrections can be stored temporarily as a thumbnail next to the displayed image. Simply click the snapshot button on the tool bar to create a thumbnail with the current image corrections.

To return to a previous image correction, click on the corresponding snapshot thumbnail. The thumbnail image will replace the displayed image. The number of snapshots that can be made is only limited by the computer memory. To delete a snapshot, click on the thumbnail and press the keyboard delete key.

DiMAGE Scan

35mm   Glass   Color positive

Index | Prescan | Exposure control | Image correction | Digital GEM

Snapshot display area

53

Hue, saturation, and lightness palette

This palette adjusts the image in reference to the HSB color model. These controls can be used to manipulate the color image rather than producing a realistic representation.

The HSB color model defines color based upon human perception rather than photographic processes. Hue refers to each separate color in the model. Saturation is how vivid each colors is. Lightness describes how bright or dark a color is in the color space.

The hue control is not a color balancing tool. It is a creative tool. When changing hue in the palette, each color is assigned a new hue depending on the degree of rotation through the color space. For example, a very simple color space could have three colors: red, green, and blue. I have a red barn next to a green tree with a blue sky. Now I rotate the image in the color space; the colors are reassigned a new hue based on the position – the barn is green, the tree is blue, and the sky is red. The HSB color space is similar, but with many more hues.

Unlike the brightness control in the brightness, contrast, color balance palette, the lightness control does not change the apparent density of the colors equally. For example, with an extreme increase in lightness, blue will not appear as light as yellow.

Click the hue, saturation, and lightness button to open the palette.

Drag the hue, saturation, or lightness slider, or enter specific values in the corresponding text box to make corrections; changes will be reflected in the display image. Dragging each slider to the right or inputting a positive number in the text box increases the saturation, and lightness. The hue slider rotates the colors in the image through the color space; the maximum position to the right (180°) is the same as the maximum position to the left (–180°). Click the reset button to cancel any changes.

Two color spaces are displayed at the bottom of the palette. The top bar indicates the color space of the original image. The bottom bar displays the relative shift to the Original color space. In the example, the reds have been shifted to green and the yellows to lavender..

Clicking the auto-setting button adjusts the saturation automatically without affecting the hue or lightness. Click the reset button to cancel any changes.

Changes in hue rotate the original color values though a color space and reassigns a new hue based on the new position in that space. In this example, the original image was rotated 180°. For more on the hue, saturation, and brightness palette, see page 54.
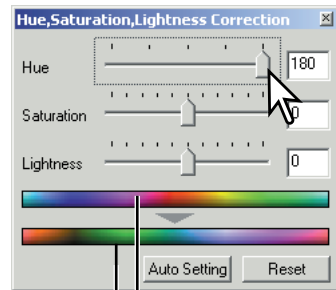
Original color space

New color space
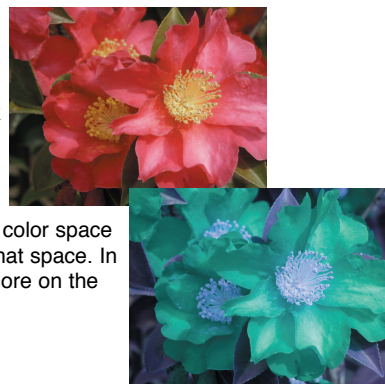
Selective-color palette

Selective-color correction is an advanced technique to refine the colors in the image. A cyan, magenta, yellow, and black channel can be used to adjust the six separate color groups in the image: red, green, blue, cyan, magenta, and yellow. The black-level slider controls the brightness of the selected color group.This type of correction is effective in changing a specific color without influencing any of the other colors in the image. For example, if the sky looks purplish instead of blue, magenta can be reduced in the blue color group.


Before   **After**

In the original image, the colors were muted making the whole scene flat. By subtracting cyan from the red channel, the bridge and faint details in the clouds could be accentuated. The cloud detail was further enhanced by subtracting yellow from the blue channel.

Click the selective-color button to open the palette.

Select the color group to be corrected from the drop-down menu at the top of the window.

Drag a slider or enter a value in a text box to adjust the selected color group. More than one slider can be used to adjust the selected color. Changes will be reflected in the display image. Click the reset button to cancel any changes.
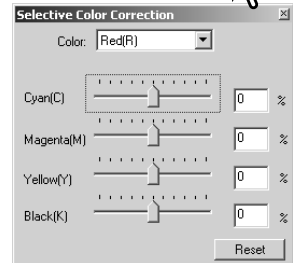
About RGB and CMY

The RGB color model is an additive process that uses the primary colors of light: red, green, and blue. An additive color system mixes the three colors to recreate the entire spectrum of light. If all three colors are mixed, white light is produced. Television sets and computer monitors use RGB to create images.

The CMY color model is a subtractive process that uses the secondary colors: cyan, magenta, and yellow. A subtractive color system recreates color with pigments and dyes to absorb unwanted color. If all three colors are mixed, black is produced. Film-based photography is a subtractive process. Printing technology is also a subtractive process, but, unlike photographic systems, it requires a black channel (K). Because of the imperfections of printing inks, cyan, magenta, and yellow cannot produce a true black when mixed, printers use what is called a four-color process (CMYK) to reproduce images.

Unsharp mask

The unsharp mask sharpens edges in the image without affecting overall image contrast. This mask can be used with soft or slightly out-of-focus images. The effect of the unsharp mask is very subtle, but makes a significant improvement to the overall appearance of the image.

Click the unsharp-mask button to open the unsharp-mask dialog box.

Drag the sliders or enter values in the text boxes to adjust the parameters of the mask. The full effect of the unsharp mask cannot be evaluated in the pre-scan image. It can only be judged in the final scan.

The result of the unsharp mask differs with image resolution. Make several scans with slight changes to the output resolution until the intended result is produced. Clicking the reset button restores the default settings.
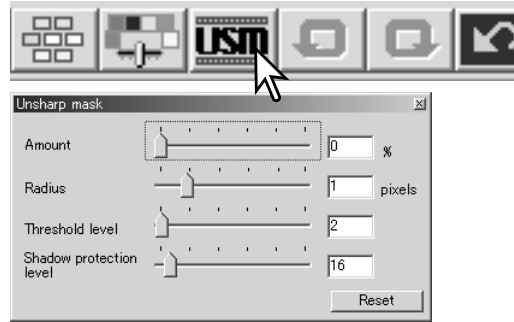
Amount: to adjust the contrast of the mask between 0% and 500%. If the value is too high, pixilation will be apparent; the image becomes noticeably rough or grainy. 150% to 200% is recommended for high-quality printed images.

Radius: to increase the edge sharpness of the pixels. The radius can be adjusted between 0.1 and 5. The default setting is 1. Changes to the radius are more apparent on printed images than images displayed on a monitor. A level of 1 to 2 is recommended for high-quality printed images.

Threshold level: adjusted in integers between 0 and 255. The default setting is 2. If the difference between the surrounding pixels is greater than the threshold level, that pixel is recognized as a sharp subject pixel. When the level is set to 0, the whole image is corrected. The threshold level can separate smooth or even areas from edges and detailed areas to be sharpened.

Shadow protection level: to limit the sharp subject pixels in the shadows. The level can be adjusted in integers between 0 and 255. The default setting is 16. When the luminance level is greater than the shadow protection level, that pixel is recognized as a sharp pixel.

56
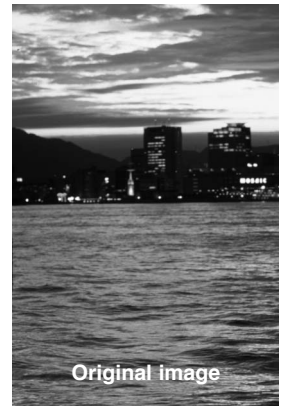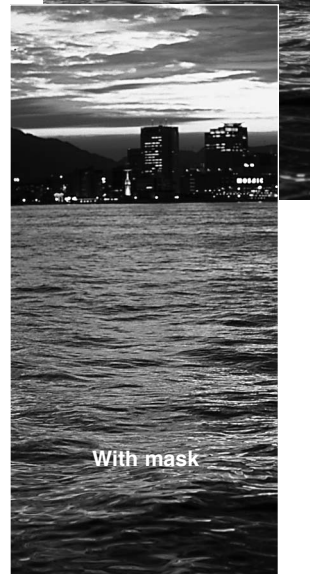
Saving image corrections

All corrections applied to an image can be saved as an image-correction Job. The Job can be loaded into the utility at any time and applied to different images. This is a time-saving function when a large number of images need too be processed with the same correction settings.

Click the save image-correction Job button to save the current image-correction settings.

Enter the Job name. Click OK to save the settings.

Register image-correction Job

Job name: New correction

OK   Cancel
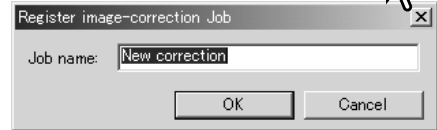
Loading image-correction Jobs

Display the image to be corrected in the image-correction tab. Click the load image-correction Job button to load a saved image-correction settings.

Click on an image-correction Job thumbnail to select it. Click OK to apply the Job to the displayed image. Jobs are loaded into the snapshot display area. Multiple Jobs can be loaded.

Select image-correction Job

Image-correction Job: Original image:

Contrast +20

Contrast +30

OK   Cancel

DiMAGE Scan

35mm   Glass

ICE ROC

Index | Prescan | Exposure control | Image correction | Dig

USM

Contrast+10

Contrast +30
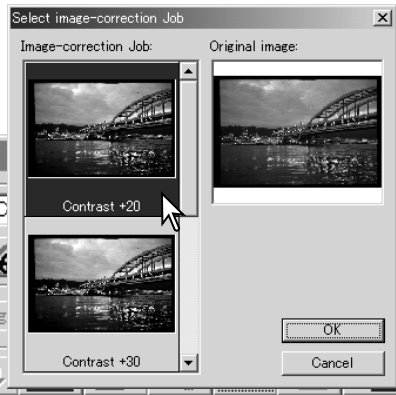
CUSTOM WIZARD

The Custom Wizard is an automated scanning routine. Screens vary with scanner model.

Insert a film holder into the scanner. Click the Custom Wizard button.

On the Custom-Wizard-setting dialog box, select New from the Custom Wizard settings. Click the next button.

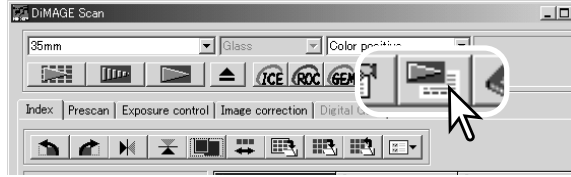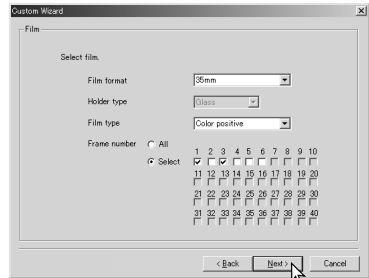If previous Custom Wizard settings have been saved, they will be displayed in this window. To use any settings, simply select it with the mouse

The film dialog box will vary with scanner model. Set up the dialog box for the film and holder in use. Select the frame number(s) of the images to be scanned. The frame number refers to the frame number of the holder.

Click the next button to continue.

Select scanning preferences in the dialog box. Click the next button to continue.
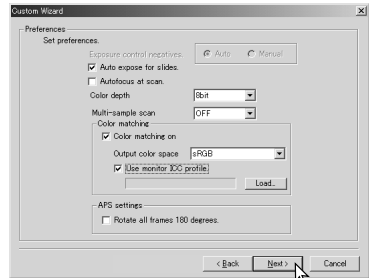
For information on the preference settings, see page 28. For information on color matching, refer to page 60.

Enter scan settings. Click the next button to continue.
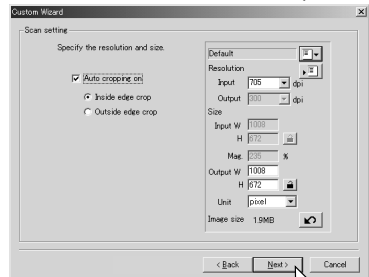
See pages 20 and 38 for details on Jobs and manual scan settings. When the window opens, the last scan settings made will be displayed.

See page 19 for information on auto-cropping. Inside-edge cropping is recommended for mounted slides. The auto-cropping function will take priority over any scan settings entered.

Select Digital ICE, ROC, or GEM image processing. Click the next button to continue.

Digital ICE (p. 27), ROC (p. 43), and GEM (p. 44) cannot be used with black and white film. Digital ICE cannot be used with Kodachrome film. When Digital GEM is used, the amount of correction must also be set.

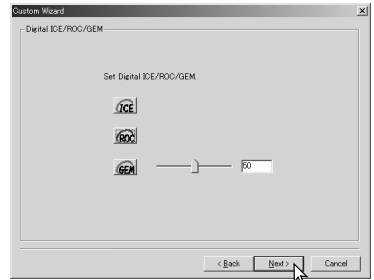Make any adjustments to the scanner exposure. Previously saved settings can be loaded. See page 30 for more information. Click the next button to continue.
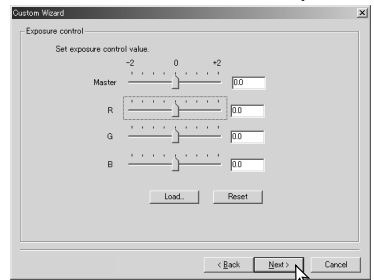
Select image-correction settings. Click the next button to continue.

Image corrections can be made by loading an image-correction Job (p. 57). The auto-setting functions automatically correct the scanned image: the tone curve and histogram setting improves color and contrast: the brightness, contrast, and color-balance setting improves contrast and brightness: the hue, saturation, and lightness setting improves saturation.
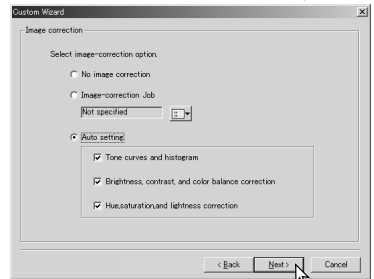
Click the save button to save the Custom Wizard settings. Enter the file name in the save window and click OK. The next time the Custom Wizard is used, those settings can be selected in the Custom Wizard setting dialog box.

Click the start button to begin automatic scanning.

59
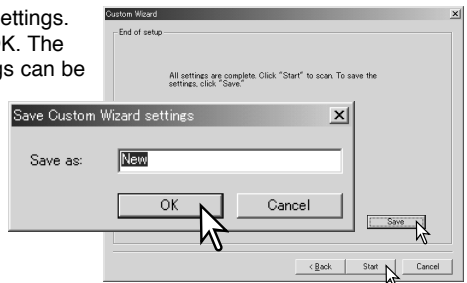
COLOR MATCHING

Each output device (monitor or printer) defines color and contrast differently. To ensure the reproduction of the image on the monitor matches the reproduction of the image from the printer, the color space for both devices must be defined. Color matching is activated in the preferences box. Color matching increases the scanning time.

The DiMAGE Scan color matching function matches the scanned color with specified color spaces. The color matching system can use the monitor's ICC profile to display the image as accurately as possible.

Click the preferences button to access the color-matching function.
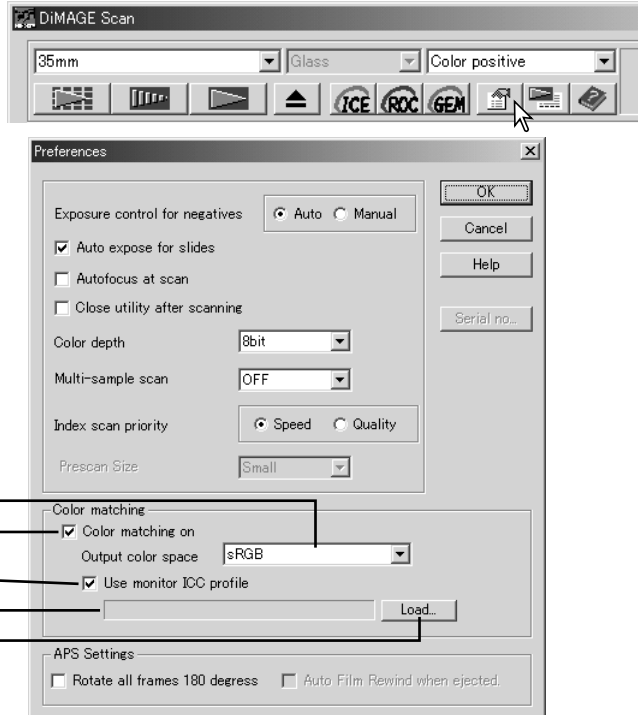
Color-space list box
Color-matching-on check box

Use-ICC-profile check box
ICC-profile text box
Load ICC-profile button

Setting the output color space

Click the color-matching-on check box.

Select the output color space from the color-space drop-down menu.
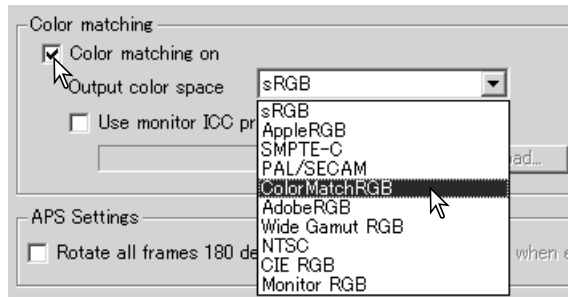
The choice of output color space depends on how the image will be reproduced. For most personal use where the image is displayed on a monitor or printed with a small printer, sRGB color space is adequate. Other color spaces have been included for professional and technical applications. For recommendations for color space use, see page 63.

sRGB: the color space promoted by Hewlett Packard and Microsoft. Since it reflects the average PC monitor characteristics, it is considered to be the standard for multi-media and Internet usage. sRGB is not suitable for professional prepress applications because of its narrow reproduction range.

**Apple RGB**: widely used in DTP. It is the standard color space in many common graphic arts and design applications: Adobe Illustrator, Photoshop, etc.

SMPTE-C: the current television broadcasting standard used in the United States.

PAL/SECOM: the current television broadcasting standard used in Europe.

ColorMatch RGB: this color-space standard has a wide gamut and is ideal for use with Radius Press View monitors, which are commonly used in prepress production.

Adobe RGB: this color space standard is wider than ColorMatch RGB. The extensive color range makes it ideal for prepress use. However, the range is so great that it includes many colors that cannot be printed with a four-color printing process.

Wide-gamut RGB: utilizing the color coordinates of the spectrum, this standard offers an extremely extensive range of colors. However, most of the colors that can be generated cannot be reproduced on standard computer monitors or by printing technology.

NTSC: the current television broadcasting standard used in Japan.

CIE RGB: this color space is defined by the CIE (Commission Internationale d'Eclairage).

Monitor RGB: this color space is defined by the monitor's ICC profile. See setting the monitor ICC profile section on page 62.
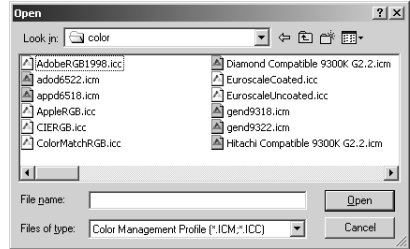
Setting the monitor ICC profile

The ICC profile for a specific monitor can be used. Refer to the monitor instruction manual for the profile name.

Click the use-ICC-profile check box.

Click the load ICC-profile button. The operating system's file-open dialog box will open.

Open the ICC profile for the monitor in use.

Click OK in the preferences box to set the ICC profile.
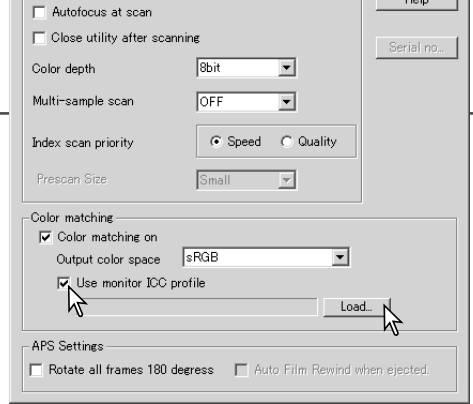
The ICC profiles can be found at the following locations:
Windows 98/98SE/Me:[Windows] folder -> [System] folder -> [Color] folder.
Windows 2000/XP: [WINNT] folder ->[System32] folder ->[spool] folder ->[drivers] folder ->[color] folder
Macintosh: [System folder] ->[ColorSync Profile folder]

Scanner color profiles

When installing the DiMAGE Scan Utility software, scanner color profiles will be automatically installed in the color folder in Windows, and in the ColorSync profile folder in Macintosh. Refer to the scanner notes section of the hardware manual.

These profiles have been included for advanced color matching with profile-to-profile conversions in sophisticated image-processing or DTP applications. When using these profiles, the color reproduced may not be the same as the color matching system in the utility software.

Windows (98, 98SE, Me): Windows — System — Color
Windows (2000, XP): WinNT — System32 — Spool — Drivers — Color
Mac OS (8, 9): System — ColorSync Profile
Mac OS X: Users — (User login name) — Library — ColorSync — Profiles

MLTF2920.icc
MLTF2920p.icc
MLTF3100.icc
MLTF3100p.icc
MLTF5000.icc
MLTF5000p.icc
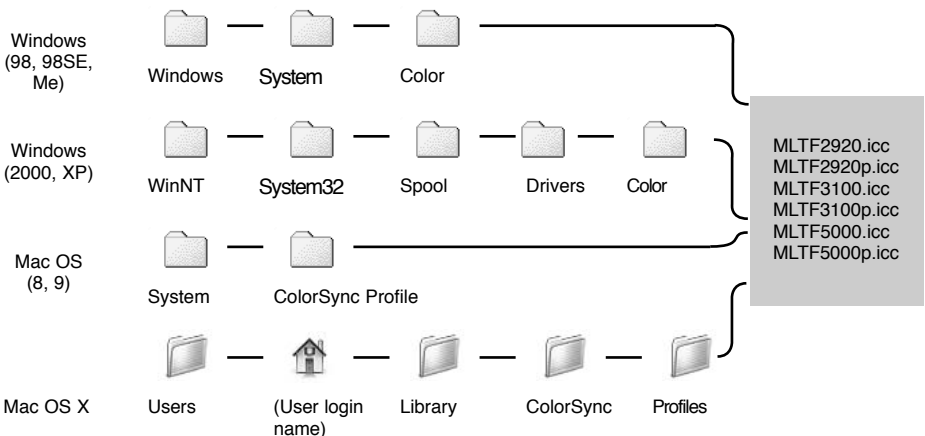
Color matching recommendations

The following are recommendations for output color space and monitor ICC-profile settings with image-processing applications. Some applications have a monitor correction display function which automatically corrects the monitor display to a specific color space.

With an application with a monitor correction display function such as Adobe Photoshop ver. 5 through 6:

Output Color Space: select the same color space as set in the application. With Photoshop ver. 5.0 or later, look in the color-setting option in the file menu for the profile setup window.

ICC Profile: Use the profile for the monitor in use.

With an application without a monitor correction display function such as Photoshop Elements, or when the function is disabled:

Output Color Space: Monitor RGB

ICC Profile: Use the profile for the monitor in use.

The ICC profile for a specific monitor should be available from the manufacturer. These may be downloaded from the manufacturer's web site. See the monitor's instruction manual on how to install the ICC profile.

Color monitor ICC profiles can be created with one of the profile creation tools on the market. They can also be created with the monitor-adjustment-assistant function installed in a Macintosh operating system, or with Adobe gamma included in Adobe Photoshop (ver. 5.0 or later) for Windows.

Installed files and folders

The following files and folders are installed in the computer system at the same time as the DiMAGE Scan Utility application software:

Windows

Twain.dll
Twain32.dll
Twunk_16.exe
Twunk_32

Windows (98, Me) OR WINNT (2000, XP)

System

DICEMLT003.dll	MFSBaseLib.dll
DRAGLib.dll	MFSLib.dll
DRAGMLT002.dll	MFSIFLib.dll
MCMLDS.dll	

Winaspi.dll (in Windows 98 and NT only)
Winaspi32.dll (in Windows 98 and NT only)
wowpost.exe (in Windows NT only)

Twain_32 — DiMAGEScan

System32 — Drivers — aspi32.sys (in Windows NT only)

Mac OS

System

Preferences — DiMAGEScan

Extensions

DICEMLT003 Library	MFSFWDriver
DRAG Library	MFSFWFamily
DRAGMLT002 Library	MFSFWExpLoader
MCM Library DS	MFSLib
MFSBaseLib	MFSUSBDriver
MFSScsiLib	MFSIFLib

Mac OS X

Library — CFMSupport

DICEMLT003 Library	MFSScsiLib
DRAG Library	MFSIOScsi.bundle
DRAGMLT002 Library	MFSIOUsb.bundle
MCM Library DS	MFSIOFW.bundle
MFSBaseLib	MFSIFLib
MFSLib	

Users — (User login name) — Library — Preferences — DiMAGE Scan

For the location and names of the installed scanner profiles in a Windows and Macintosh system, see page 62.

Using multiple scanners

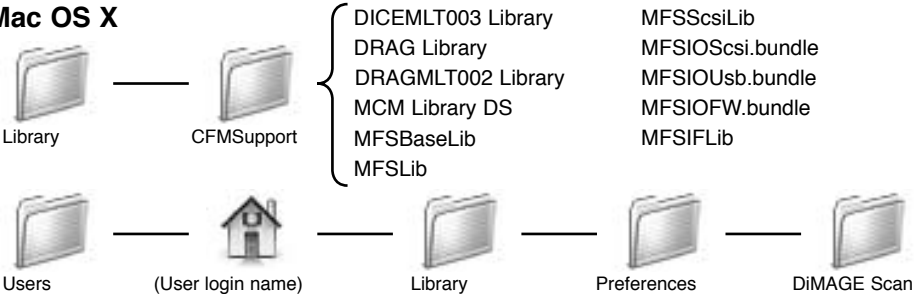When multiple scanners are connected to the same computer, the select-scanner window will open when the DiMAGE Scan Utility is launched. Select the scanner to be used from the list and click OK to continue.

If the scanners are the same model, the select-scanner window will not open. The computer will use the first scanner detected during startup.

About the Dimage Scan Multi and Multi II

The DiMAGE Scan Utility can be used with the Dimage Scan Multi and Multi II model scanners. However, certain functions are not available:

Dimage Scan Multi

Digital ICE
Digital ROC
Digital GEM
Holder-type list box
Prescan-size list box (Preference window)
Easy Scan Utility.

Dimage Scan Multi II

Digital ICE
Holder-type list box
Prescan-size list box (Preference window)
Easy Scan Utility.

The input-resolution range for the Dimage Multi is 176 dpi to 2810 dpi for 35mm film and 70 dpi to 1128 dpi with medium-format film. After completing the registration routine with the serial-number button in the preferences window (p 28), the input-resolution range for the Dimage Multi II is 176 dpi to 2810 dpi for 35mm film and 70 dpi to 2810 dpi with medium-format film.

When the DiMAGE Scan Utility is installed, the following scanner profiles are installed in the color folder in Windows and the ColorSync profile folder in Macintosh:

MLTF3100.icc – used with positive film at any color depth other than 16-bit linear.

MLTF3100p.icc – used with positive film with 16-bit linear color depth.

Dimage Scan Multi and Multi II system requirements

The following system requirements are for the Dimage Scan Multi and Multi II scanners. Refer to the hardware manual for the requirements of other model scanners. The computer and the operating system must be guarantied by the manufacturer to support SCSI interface. Check the Minolta web site for the latest compatibility information:

Europe: http://www.minoltasupport.com
North America: http://www.minoltausa.com

PC / AT compatible computers	Macintosh
Pentium 166MHz or later processor.	Power PC G3 or later.
Windows 98, 98 Second Edition, Me, 2000 Professional, NT 4.0, XP.	Mac OS 8.6 to 9.2.2, and OS X.1.3 to 10.1.5.
Operation is not guarantied for custom or home-built machines. The scanner cannot be used with notebook computers.	
A minimum of 64 MB (Multi) or 96 MB (Multi II) of RAM is required. 128MB is required ith Windows XP. 96 MB is needed when scanning with 16-bit color depth.	A minimum of 64 MB (Multi) or 96 MB (Multi II) of RAM in addition to the requirements for the operating system and applications is required. 96 MB is needed when scanning-with 16-bit color depth.
90 MB (Multi) or 600 MB (Multi II) of available hard disk space is required. 200 MB (Multi) or 1.2 GB (Multi II) or more of available hard disk space is needed when scanning with 16-bit color depth.	
A High Color (16bit) 640 x 480 pixel monitor is required. 1024 x 768 pixels are recommended.	A 640 x 480 pixel monitor capable of displaying 32,000 colors is required. 1024 x 768 pixels are recommended.
TWAIN driver (Windows) and Plug in (Macintosh) compatible with Photoshop 5.0.2, 5.5, 6.0.1, and 7.0, PhotoshopLE 5.0, and Photoshop Elements.	
SCSI board must be guarantied by the manufacturer to work with the computer and operating system.	
Recommended SCSI boards: Adaptec SCSI Card 19160, 29160, 29160N, and AVA-2903B.	Recommended SCSI board: Adaptec Power Domain 2930U, 29160N, 2940UW, and 2940U2W as well as the built-in SCSI interface supplied by Apple Computer.
Digital ROC and GEM system requirements for the Dimage Scan Multi II	
Pentium II or later processor. Pentium III or later when scanning with 16-bit color depth.	Power PC G3 or later. Power PC G4 processor when scanning with 16-bit color depth.
A minimum of 128 MB of RAM. 256 MB or more is recommended.	A minimum of 128 MB of RAM. 192 MB or more is recommended.
Required hard disk space: 300MB (35mm), 600MB (Multi-format 35mm), 1.2GB (6X9). With 16-bit color depth: 500MB (35mm), 1GB (Multi-format 35mm), 2GB (6X9). Recommended hard disk space: 600MB (35mm), 1GB (Multi-format 35mm), 2GB (6X9). With16-bit color depth: 1GB (35mm), 2GB (Multi-format 35mm), 4GB (6X9).	

MIN⬤LTA

9222-7310-11 A-A207